10a Strength Intellect 5b

2 Edge * Hand 4

11c Agility

Willpower **10c**



CALLING Protector / Soldier

PERSONALITY Dark and Menacing / A troubled soul / Loyal, yet mysterious

HINDRANCES Monstrous Appearance

Hateful to Crime and Corruption

HISTORY

Al Simmons was an governmenttrained assassin before his untimely death. Resurrected by necro-power, Spawn wreaks havoc on villains and enemies with an unbridled vengeance.

Spawn is also known for his weapons and arsenal knowledge



SKILLS

Brawling, Climbing, Knives, Boxing Marksmanship, Contingent Attack Assessment, Weapon Systems, Photographic Memory Military, Intimidation

POWER S

NECROPLASMIC ARMOR 13

Spawn attacks with and is protected by a special armor. Some of its abilities include:

Prehensile Chains and Cloak Stunt - Lifting Stunt - Ensnarement Flight

Illusions

Limit - Affects Spawn only Limit - Immobile only

REGENERATION 14