

**MARVEL**  
LIMITED SERIES  
1 of 4

GRILLO-  
MARXUACH  
TITUS  
SOTOMAYOR

# ANNIHILATION SUPER- SKRULL™



**RATED A**



00111

\$2.99 US \$4.25 CAN

DIRECT EDITION

ANNIHILATION DAY,  
PLUS 41.

SKRULL SYSTEM 0041.  
AKSLO.

A JEWEL IN THE  
CROWN OF THE  
SKRULL EMPIRE.

ONCE, THIS REMOTE  
WORLD WAS A WILDLIFE  
SANCTUARY--A GARDEN  
ON THE EDGE OF SPACE  
FOR THE SKRULL EMPRESS  
AND HER MOST TRUSTED  
ADVISORS TO ENJOY.

TODAY, IT IS A  
BATTLEGROUND.

LAND THE  
GROUND FORCES,  
COMMANDER--I WANT  
ANY ANTI-AIRCRAFT  
BATTERIES FOUND AND  
DESTROYED BEFORE  
DEPLOYING THE  
HARVESTER OF  
SORROW.

YES, ADMIRAL  
SALO.



THE PLANET  
APPEARS TO BE  
DESERTED.

LOOK  
CLOSER,  
COMMANDER.  
CLOSER.



HMM...



WAIT...



...THE  
VERY EARTH  
TRANSFORMS...



SKRULLS!  
DESTROY  
THEM!



...BUT EVEN THE  
ELEMENT OF SURPRISE  
IS NO MATCH FOR THE  
VASTLY SUPERIOR  
FIREPOWER OF THE  
ANNIHILATION WAVE.



WHICH IS WHY  
I HAVE FOLLOWED  
THE ANNIHILATION WAVE  
ACROSS THE GALAXY--  
WHY I HAVE FOUGHT  
IT ON SO MANY  
WORLDS...



I WAS ENGINEERED  
FOR BATTLE, DESIGNED  
FOR DESTRUCTION. I  
AM A WEAPON OF THE  
SKRULL EMPIRE.

MY GIVEN  
NAME IS  
KL'RT.

BUT MOST  
KNOW ME AS...

# SUPER- SKRULL

AAARRRRRRGH!

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# PREVIOUSLY IN ANNIHILATION

A destructive force punctures through the edge of our universe, barreling into the moon-sized Klyn prisons there. The moment this ANNIHILATION WAVE tore into our universe is universally marked as ANNIHILATION DAY.

After ripping through the ancient gulags, ANNIHILUS, the armada's undisputed ruler, sets his sights on Xandar, the home world of the intergalactic peacekeeping force known as the Nova Corps.

After destroying Xandar, the Annihilation Wave has invaded the Andromeda Galaxy and is attacking SKRULL territory. The Skrull Empire is in shambles since the destruction of their throne world years ago and is now thrown deeper into chaos as the Annihilation Wave deploys a giant planet-gobbling weapon called THE HARVESTER OF SORROW.

The SUPER-SKRULL, a super-powered soldier from a race of shape-shifters, breaks from his undercover mission and returns to his home galaxy to confront the Annihilation Wave.



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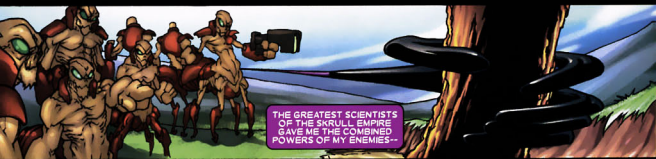
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I WAS CREATED  
TO FIGHT THE  
EARTH'S MIGHTIEST  
CHAMPIONS--THE  
FANTASTIC FOUR.



THE GREATEST SCIENTISTS  
OF THE SKRULL EMPIRE  
GAVE ME THE COMBINED  
POWERS OF MY ENEMIES--



--FIRE--

--INVISIBILITY--

--STRENGTH--

--FORCE  
FIELDS--



--AND  
ELASTICITY--

SSSNVVVAAAAPPP!

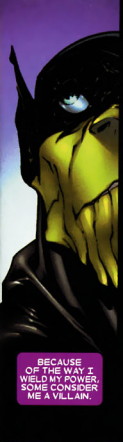
BUT UNLIKE THE  
FANTASTIC FOUR, I USE  
MY ABILITIES A LITTLE  
MORE...CREATIVELY.



URK.







BECAUSE  
OF THE WAY I  
WIELD MY POWER,  
SOME CONSIDER  
ME A VILLAIN.



OTHERS  
CALL ME  
A HERO.



FRANKLY I DON'T  
MUCH CARE FOR  
ANYONE'S OPINION  
BUT MY OWN.







BUT THE SAD TRUTH IS THAT-- MORE AND MORE-- MY OPINION OF MYSELF...

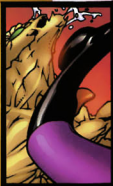


...IS THAT I AM AN OLD WAR-HORSE WHO HAS ALREADY SEEN HIS PRIME.



WE HAVE ONLY ENCOUNTERED A TOKEN DEFENSE--THERE ARE NO ANTI-AIRCRAFT BATTERIES HERE.







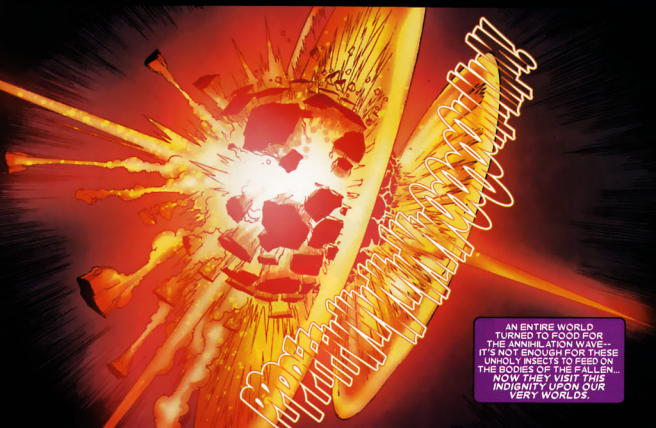
BEGIN THE  
HARVEST.



BROOSH



I SAW THE  
WEAPON AT WORK.  
AN ENERGY BEAM THAT  
CAN BREAK DOWN AN  
ENTIRE PLANET INTO ITS  
MOST BASIC ORGANIC  
ELEMENTS.



AN ENTIRE WORLD  
TURNED TO FOOD FOR  
THE ANNIHILATION WAVE--  
IT'S NOT ENOUGH FOR THESE  
UNHOLY INSECTS TO FEED ON  
THE BODIES OF THE FALLEN...  
NOW THEY VISIT THIS  
INDIGNITY UPON OUR  
VERY WORLDS.



AFTER DAYS OF HARD FLIGHT, I FOUND MYSELF ON THE BRIDGE OF A SKRULL DREADNOUGHT, PLEADING MY CASE TO ONE OF THE MANY WARLORDS WHO NOW CONTROL THE SCATTERED REMNANTS OF WHAT WAS ONCE THE SKRULL EMPIRE.

**WARLORD S'BAK'S  
COMMAND CRUISER.  
ANNIHILATION DAY,  
PLUS 26.**

BARONESS  
S'BAK: THIS WEAPON  
IS CUTTING A SWATH  
TOWARD CORE  
SKRULL WORLDS.  
IT MUST BE  
STOPPED.

SO  
NOTED.

SO  
NOTED?

WHAT  
WOULD YOU  
HAVE ME SAY,  
KL'R'T?

THAT YOU  
WILL MUSTER AN  
OFFENSIVE--TAKE THE  
BATTLE TO THIS WEAPON--  
THIS HARVEST OF SORROWS--  
BEFORE MORE SKRULL  
PLANETS SUFFER  
THE SAME FATE  
AS AKS'LO.

A SUPER WEAPON  
NO ONE KNOWS HOW  
TO DESTROY? AND I'M TO  
WEAKEN MY OWN FORCES  
IN SOME FOOL ATTACK?  
OPEN THIS ENTIRE SECTOR  
TO INCURSION BY A RIVAL  
SKRULL WARLORD?

THE WEAPON  
WILL REACH THE CORE  
WORLDS IN MERE WEEKS--  
EVEN Z'ARAG'Z' NA--  
OUR ANCIENT CAPITAL--THE  
SPAWNING GROUND OF  
SL'GUR'T--WILL BE  
HARVESTED!

IT TOOK TOO  
LONG TO CEMENT  
MY CONTROL OVER  
THIS SECTOR TO  
SACRIFICE IT ON A  
SUICIDE MISSION.

I DON'T  
CARE ABOUT  
YOUR POLITICS--  
IF YOU WON'T  
MOVE TO PROTECT  
WHAT'S LEFT OF  
THE SKRULL  
EMPIRE, THEN  
I MUST--

WHAT  
MUST YOU DO  
PRECISELY?





I MUST HUMBL  
ASK THAT YOU LEAD A SMALL  
FORCE OF SKRULL  
WARRIORS AGAINST  
THE WEAPON.

LEAD?

DO YOU TRULY  
BELIEVE ANYONE HERE  
WOULD FOLLOW YOU? AN  
OLD BATTLE AXE WITH A SHAMEFUL  
RECORD OF DEFEAT? FOR ALL  
OF YOUR POWER, YOU'VE BEEN  
BLASTED FROM ONE END  
OF THE GALAXY  
TO THE OTHER--

AS THE BARONESS  
SPOKE HER INSULTS, ALL I  
WANTED TO DO WAS TEAR  
HER APART WITH MY BARE  
HANDS...YET I DIDN'T.

--THE NAME  
"SUPER-SKRULL" IS AN  
INSULT TO TRUE HEROES,  
KL'RT. YOUR EXPLOITS ARE  
A CAUTIONARY TALE  
OF FAILURE.



BECAUSE, IN  
TRUTH, I WAS ALSO  
WORRIED THAT PERHAPS  
SHE WAS RIGHT...

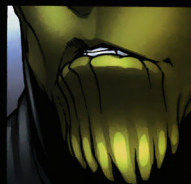


EVEN THE  
HEROES OF  
A BACKWATER  
WORLD LIKE EARTH  
HAVE DEFEATED  
YOU SO MANY TIMES  
AS TO MAKE YOU A  
LAUGHING STOCK.



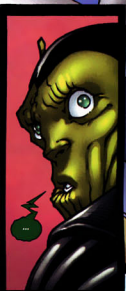
...AND THAT MAYBE, IF I GAVE FREE  
REIN TO MY RAGE, I WOULDN'T  
HAVE THE STRENGTH TO FIGHT  
MY WAY OUT OF THIS SHIP.

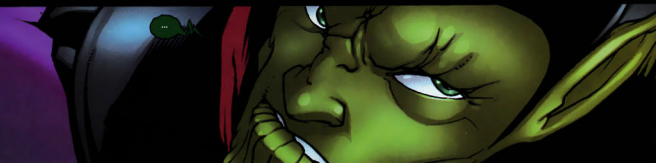
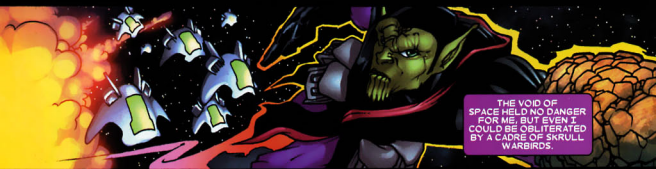
YOU ARE  
A JOKE.



TO HELL  
WITH IT.





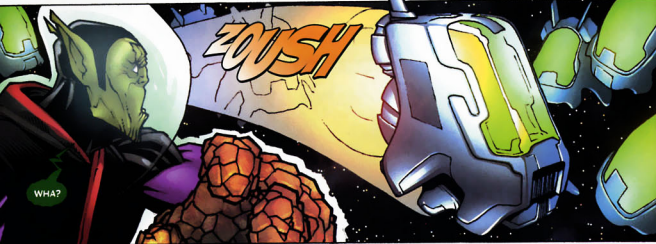




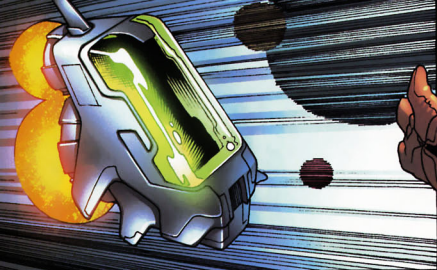


ONE WARRIOR  
AGAINST AN ENTIRE  
SQUADRON...

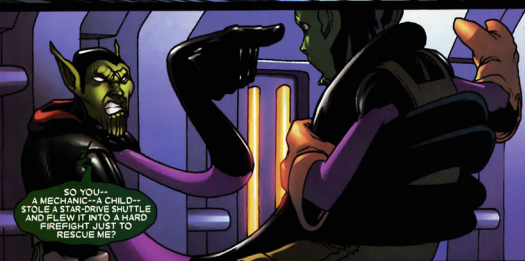
...IF THIS WAS TO BE THE  
END, AT LEAST I'D GIVE  
THEM A WOUND THEY'D  
NOT SOON FORGET.







NO! I PROMISE--  
ALL I EVER WANTED  
WAS TO FIGHT BY  
YOUR SIDE LIKE MY  
FATHER DID!



SO YOU--  
A MECHANIC--A CHILD--  
STOLE A STAR-DRIVE SHUTTLE  
AND FLEW IT INTO A HARD  
FIREFIGHT JUST TO  
RESCUE ME?



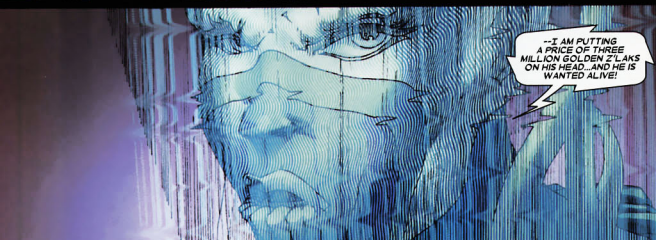
I'D LIKE  
TO THROW  
UP NOW.



ZZZ  
ZZZ  
THAT'S A  
FLEET-WIDE  
TRANSMISSION--  
FROM THE  
BARONESS.



NOW HEAR  
THIS, THE BEING  
KNOWN AS KL'RT--THE  
SUPER-SKRULL--IS  
NOW AN ENEMY OF  
THE EMPIRE--



--I AM PUTTING  
A PRICE OF THREE  
MILLION GOLDEN Z'LAKS  
ON HIS HEAD...AND HE IS  
WANTED ALIVE!



KID--



MY NAME IS R'KIN.

--WHOEVER YOU ARE--YOU SO MUCH AS LOOK AT ME THE WRONG WAY AND THE LAST THING YOU WILL EVER SEE WILL BE YOUR SPINAL CORD IN MY CLUTCHED FIST--DO WE UNDERSTAND EACH OTHER?

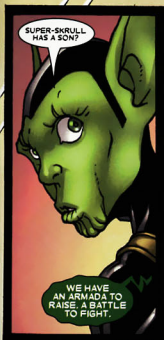
UH...SURE THING, SO...WHAT'S OUR NEXT MOVE?

WE TAKE OUT THE ANNIHILATION WAVE'S HARVESTER BEFORE IT DESTROYS ZARAG'NA.

ZARAG'NA?



IT IS WHERE MY SON LIVES.



SUPER-SKRULL HAS A SON?

WE HAVE AN ARMADA TO RAISE, A BATTLE TO FIGHT.



YOU DO REALIZE THERE IS A MASSIVE PRICE ON YOUR HEAD?

WE'RE NOT RECRUITING IN THIS GALAXY--TO FIGHT THIS BATTLE WE MUST MEET THE ENEMY OF OUR ENEMY...



...WE MUST GO WHERE THE ANNIHILATION WAVE BEGAN--WHERE THEIR ONSLAUGHT BEGAN AND THE SEEDS OF REBELLION HAVE HAD TIME TO BEAR FRUIT.

WE MUST GO TO THE NEGATIVE ZONE.



THERE ARE ONLY TWO WAYS TO REACH THE NEGATIVE ZONE...

...ONE OF THEM IS TO TRAVERSE THE ENTIRE SPAN OF THE UNIVERSE THROUGH HOSTILE TERRITORY...

...THE SECOND-- AND EASIER WAY--IS CONTROLLED BY MY SWORN ENEMY.

GOOD MORNING, DOCTOR RICHARDS.

**SUPER SKRULL**

DON'T MOVE!

Emergency lockdown engaged.

Automatic defenses enabled.

I TRUST YOU FEEL SAFE NOW?



I WOULDN'T  
RESPECT YOU IF  
YOU DID--BUT I DO  
SUGGEST YOU TAKE  
A SEAT--I HAVE  
A LONG STORY  
TO TELL.



IT TOOK A WHILE--  
BUT RICHARDS  
FINALLY CAME TO  
SEE THE TRUTH  
IN MY PLAN.

...AND YOU WANT  
ME TO OPEN A PORTAL  
SO YOU CAN TRAVEL TO  
THE NEGATIVE ZONE AND  
RECRUIT AN ARMY TO FIGHT  
THIS HARVESTER OF  
SORROW?

HAVE YOU  
DEVELOPED A  
DEATH WISH?

I DIDN'T  
KNOW YOU  
CARED.

I WOULDN'T  
CALL IT MY FIRST  
PRIORITY.

THEN YOU  
SHOULD HAVE  
NO PROBLEM  
HELPING ME.

BECAUSE  
I'LL EITHER DIE  
IN THE NEGATIVE  
ZONE, OR RETURN  
TO OBLITERATE AN  
ENEMY THAT WOULD  
OTHERWISE FIND  
ITS WAY  
TO EARTH.

TO MY  
MIND, YOU WIN  
NO MATTER THE  
OUTCOME.

DON'T  
EXPECT ME TO  
SHAKE YOUR  
HAND.

AND WHAT  
OF THIS R'KIN  
CHILD? YOU WANT  
TO TAKE HIM INTO THE  
MOST DANGEROUS  
PLACE KNOWN  
TO MAN?

OF COURSE, HAD OUR ROLES  
BEEN REVERSED, I WOULD  
HAVE GLADLY FRIED RICHARDS  
WITH THAT DISINTEGRATOR.

CHILD? I SEE  
NO CHILD. YOU FORGET,  
RICHARDS, THAT WE ARE A  
RACE OF SHAPE-SHIFTERS.  
R'KIN'S TRUE AGE IS  
UNKNOWN EVEN  
TO ME.

R'KIN'S  
PROWESS AND  
FEROCITY ARE  
MEANT TO BE  
UNDERESTIMATED.

THANKFULLY,  
REED RICHARDS  
IS A GOOD MAN.

AND GOOD MEN  
HAVE A PITIFUL  
HABIT OF KEEPING  
THEIR WORD.

INITIATING  
NEGATIVE ZONE  
TRANSFER--

HIGH  
PRAISE INDEED.  
SIGNING OFF.

YOU'RE  
NOT WITHOUT  
HONOR,  
RICHARDS.

**SHOOM**

I HOPE  
YOU'RE READY  
TO BE A HERO, R'KIN.  
BECAUSE WE WILL  
EITHER RETURN AS  
HEROES--OR NOT  
AT ALL.

...

TO BE CONTINUED...



# XANDAR WORLDMIND NOVA CORPS DATABASE

WORLDMIND DATA ENTRY AND DESIGN BY MIKE RAICHT & PATRICK McGRATH

## SKRULL EMPIRE



**SUBJECT:** SKRULL EMPIRE

**ORIGIN PLANET AND SYSTEM:** Skrullos in the Drox System

**GALAXY:** Andromeda

**PLANETS:** Close to 1,000 were a part of the Skrull Empire before the destruction of Throneworld, also known as Tarnax IV, by Galactus.

**RACES:** Under Skrull rule, but the Empire is made up of mixed galactic races spread throughout the Andromeda Galaxy.

**POPULATION:** Previously embroiled in a civil war/Currently undergoing Massive Population Cataclysm due to Annihilation Wave attacks.

**LEADER/POLITICAL STRUCTURE:** Currently, anarchy.

Since the collapse of the Empire, no one leader or governing body has seized control of the Andromeda Galaxy.

Due to the chaos and civil war that followed the destruction of Throneworld, it is unknown how many of the close to 1,000 worlds still consider themselves a part of the Skrull Empire. Some of these worlds could in fact be ruled by rogue Skrull warlords who have declared themselves rulers in their own right. On loyalist planets, governors await the coming of the next true Skrull emperor. However, most Skrull worlds are militarily controlled and engage in regular feuding with one another.

#### **NATURAL ABILITIES:**

All members of the Skrull race are shape-shifters.

**POPULATION LIFE CYCLE:** Skrulls are reptilian, but have certain mammalian characteristics, such as hair and mammary glands. Newborns are hatched from eggs but nursed by their mothers. Their lifespan is about 210 years. Recently, some Skrulls have mutated, developing offshoot abilities.

**MILITARY CAPABILITIES:** Highly Advanced

**WAR THREAT LEVEL:** High

Not only are the Skrulls an aggressive system-conquering species, they also have the technology to back up their aggressive nature. Since their civil war they have appeared to be more concerned with getting their own worlds into line.

The Skrulls' largest advantage is their ability to enter a system covertly, using their shape-shifting abilities. The Skrull culture seems unwilling or not patient enough to use these abilities to their utmost, relying completely on brute strength and advanced technology. While this is often successful, it has failed to subjugate many worlds, including both Xandar and Earth.

The appearance of Skrull Agents on worlds across the universe is commonplace. Nova Corps members are required to investigate if the society appears to have been completely taken unaware and is in mortal peril.

Constant monitoring of the situation is warranted. Unlike most

civilizations of its age, the Skrull Empire is not peaceful.

**PRIMARY ENEMIES:** Kree, Earthlings, Xandarians

#### **HISTORY:**

The Skrull Empire is the oldest interstellar empire in the Andromeda Galaxy. The Skrull Race began on the planet Skrullos in the Drox System, hundreds of millions of years ago. Early in their development, an ancient and powerful race of giants called the Celestials experimented on the Skrulls.

These experiments resulted in three distinct genetic branches. The Eternal and Normal branches were eventually slaughtered by the third branch, called Deviants. The Deviants, now known as the Skrulls, possessed the ability to alter their size, shape, and color, abilities they still possess today. It may be because of the Celestials' genetic tampering that the Skrulls have never found peace.

Millions of years ago, the Skrulls began to travel the universe, venturing outside the Andromeda Galaxy and entering the nearby Magellanic Cloud and Milky Way Galaxies. It was on one of these trips that the Skrulls discovered the Kree homeworld of Hala.

The Skrulls sent representatives to offer their technology to the Kree world and found two advanced races thriving on the planet: the Cotati and the Kree. Following a contest between the two races, the Skrull deemed the Cotati more worthy. Disrespected, the Kree ambassador murdered both the Cotati ambassador and the Skrull ambassador and the Kree stole the Skrulls' spacecraft and technology.

By the time the Skrulls were alerted of this attack, the Kree had mastered the technology and were using it to attack Skrull outposts throughout the Andromeda Galaxy. Thus began the Kree-Skrull War. The animosity between the Skrulls and Kree continues to this day.

Eventually, thousands of years later, the Skrull capital world was moved to Tarnax IV, renamed Throneworld, a planet more centrally located than Skrullos. This decision ended in tragedy when the world-eater Galactus destroyed Throneworld to consume its energy. This disaster threw the Skrull Empire into disarray for years. With no true ruler, the Empire became embroiled in civil war, with many governors battling for the right to be the next Emperor.

Today, the Skrulls, like many civilizations in the universe, are embroiled in conflict with the Annihilation Wave. While most would assume the Skrulls would have the technology, resources, and manpower to stand up to most any invasion, it appears they may be too fractured to stand up to the Annihilation Wave's might.

The fighting warlords have yet to unite as the Annihilation Wave tears through the Skrull Empire. This "genocide" wave has created a political climate suited to thrusting new leaders into positions of power. If this is to occur and save the Empire, it needs to happen quickly. At the time of this recording, several hundred Skrull worlds have already been destroyed.

# XANDAR WORLDMIND NOVA CORPS DATABASE

WORLDMIND DATA ENTRY AND DESIGN BY MIKE RAICHT & PATRICK McGRATH

## SUPER SKRULL

**SUBJECT:** SUPER-SKRULL (K'rt)

**THREAT LEVEL:** LOCAL

**LOCATION AND STATUS:** Citizen of Tarnax IV (now destroyed) of the Skrull Empire, Planet in the Tarnax System of the Andromeda Galaxy

**INDICTMENTS:** Crimes against the Peace, Murder, War Crimes (pending further investigation)

**QUADRANT OF CRIMES:** Andromeda Galaxy, Milky Way (See Fantastic Four, Earth), The Greater Magellanic Cloud (see Kree-Skrull War)

**THREAT LEVEL:** LOCAL (Expanded)

The Super-Skrull is both the most feared warrior of the Skrull Empire and an outcast of his race. K'rt himself is always loyal to the Skrulls. Many in the Skrull Empire consider him a relic from a bygone era, but there are those who consider him a hero. While it is best to call in backup while encountering the Super-Skrull, he has been rated a Category 4 threat that requires no more than three Corps members to ensure neutralization.

### CONTAINMENT AND REHABILITATION PROCEDURES:

The Worldmind prefers that Super-Skrull be sentenced for his crimes. Given how dangerous Super-Skrull is, the Nova Corps is authorized to use lethal force.

Due to his shape-shifting abilities, the Super-Skrull is monitored at all times and is not to be kept in the general population if imprisoned.

**NATURAL ABILITIES:** Shape-shifting

**KNOWN POWERS:** K'rt is scientifically augmented and possesses the powers of the Fantastic Four.

These powers are:

Super-strength of the Thing.

Flight and pyrokinesis of the Human Torch.

Invisibility and force field projection of the Invisible Woman.

Elasticity of Mister Fantastic.

Super-Skrull has also displayed hypnotic abilities.

### BACKGROUND:

The Super-Skrull was created by the Skrull Emperor Dorrek in order to avenge the Skrull Empire's defeat by the Fantastic Four during their invasion of Earth. Due to his impressive abilities as a soldier, and months of testing, K'rt was imbued with the powers of the Fantastic Four by the greatest scientists of the Skrull Empire. Using these abilities, the Super-Skrull confronts the Fantastic Four regularly but never defeats them. He is



viewed as a failure by the Skrull Empire.

Recently, K'rt was called back into active duty to bring in a young hero of Earth who may have royal connections to both the Skrull and Kree Empires. Whether or not he was successful is unknown.

Super-Skrull is wanted by Commander S'Bak's troops for treason. As reported by Dr. Richards of the Fantastic Four, the Super-Skrull is invading the Negative Zone, intent on finding a weakness of the Annihilation Wave's planet-destroying weapon—the Harvester of Sorrow.