## **CLASSWORK 108**

Find the antiderivative of each function.

1. 
$$y = \frac{4}{x^5} - \sqrt[3]{x}$$

2. 
$$y = 4 \cos(3x) - 12x \sin(3x)$$

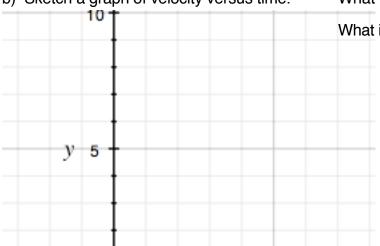
3. 
$$y = \frac{1}{x (\ln x)^2}$$

- 4. The **velocity** of an object over time is described by the equation y = -4x + 4 where y represents velocity in meters per second and x represents time in seconds.
- a) Find the object's velocity at t = 1 seconds and at t = 2 seconds.

b) Sketch a graph of velocity versus time.

What is the acceleration of the object?

What is the initial velocity of the object?

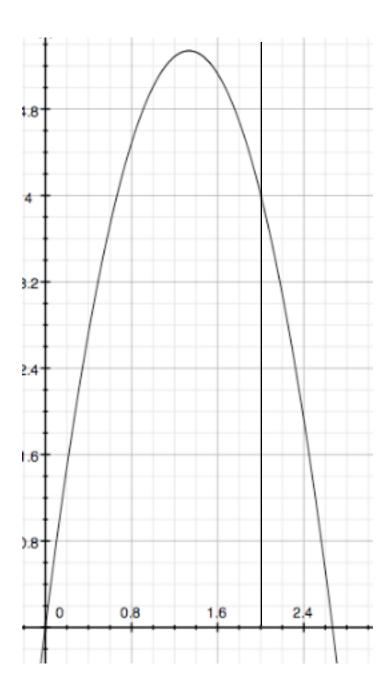


c) Where is the velocity positive?

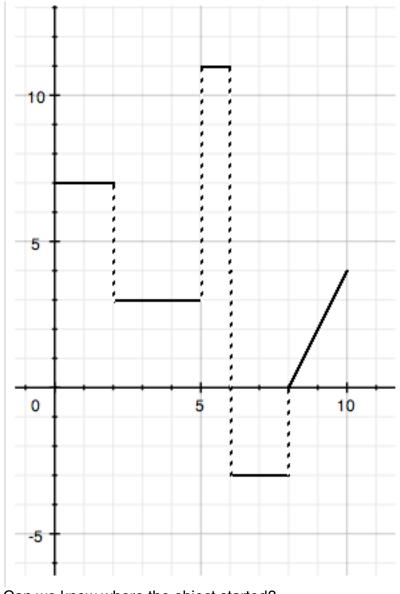
Where is it negative?

- d) Find an equation for the object's **distance** over time. Then sketch it on the same graph.
- -10
- e) What does the positive area represent? What does the negative area represent?

5. The <b>velocity</b> of an object over time is described by the equation $y = 8x^2 - 3x$ , where y represents velocity in meters per second and x represents time in seconds.
a) Find the object's velocity at t = 2 seconds.
b) If the object kept going at that rate, how far would it have travelled between $t=2$ seconds and $t=3$ seconds?
c) Why does (b) <b>not</b> give the exact answer for how far the object has travelled?
d) If the object's velocity at $t=2$ was imagined to be constant for at least .01 seconds, how far would we estimate that the object travelled between $t=2$ and $t=2.01$ ?
e) Does letter (d) give a good approximation of the actual distance travelled? Explain.
f) Label the graph on the next page to show <b>geometrically</b> what you calculated in part (b) and in part (d).
g) When you calculate <b>displacement</b> using a velocity-time graph, what are you calculating geometrically?
h) Find an equation for the object's position over time.
i) Calculate the <b>exact</b> displacement between $t = 2$ and $t = 3$ .
j) Calculate the exact displacement between $t=2$ and $t=2.01$ .



6. A velocity-time graph is shown below. Calculate the total distance travelled by the object over the entire interval of time between t=0 and t=10.



Does this graph portray realistic movement? (would a real object move like this?) Explain.

Can we know where the object started?

Do we know the actual position of the object or just how much it has moved?

The definite and indefinite integral: