BANDIT ALL TERRAIN VEHICLE (ATV):

Description: The Bandit All Terrain Vehicle is a military designed vehicle, intended for off round transport and reconnaissance amidst rough or broken terrain. The Atv is lightly armoured and durable, though is open topped so provides very little in the way of cover or protection to its passengers.

The Bandit comes with a rear, swivel mounted heavy machine gun as standard.



All penalties for off road movement are reduced by one step due to it's design and enhanced drive and suspension. Off road is where this machine performs best.

Bandit ATV: Huge Vehicle; Hp 80; Top Spd 30; Acc 3; Dec 5; Hand +1; Stealth 10; AC

7 (-2 size, -5 Dex, +4 armor); **SQ** vehicle, **hardness** 10; **Fuel** 270

Stations: Pilot 1, 1 Gunner, Passengers 3.

Cargo: 300 lb. **Cost:** 20,000 cr

Weapon: Heavy Machinegun; Fire arc: Rear; Attack bonus: As Gunner; Damage: 3d6 (5

round burst); Range: 400 ft; Crit: x2; Ammo: 500 round magazine.

Notes & Cargo:		





Disclaimer

D&D is a trademark of Wizards of the Coast and is used here without permission. The material in this document is copyrighted by Mark Howe. Permission is granted to copy it, print it, pass it on, alter it; just please do not try to pass it off as your own.