

Weave List

Name: _____ Background: _____ Class: _____
 Int Mod: _____ Wis Mod: _____ Cha Mod: _____ Level: _____

Level	0	1st	2nd	3rd	4th	5th	6th	7th	8th	9th
Weaves Per Day										
Bonus Weaves										

Name	Affinities	Level	Frequency	Duration	Casting Time	?
Balefire						
Balefire	A,E,F,S,W	9	Lost	Instant	1 action	
Cloud Dancing						
Foretell Weather	A,W	0-3	Common	Instant	1 minute	
Harness the Wind	A,W	0-7	Common	Concentration	1 action	
Lightening	A,F	5-9	Common	Instant	1 full round	
Raise Fog	A,W	2-8	Common	Instant	1 full round	
Warmth	A,F	0-3	Common	Instant	1 action	
Conjunction						
Bond Warder	S	5	Common	Instant	1 minute	
Compulsion	A,E,F,S,W	3-5	Lost	Concentration	1 action	
Pass Bond	S	7	Common	Instant	10 Minutes	
False Trail	A,E,S	0-8	Common	Instant	1 full round	
Sense Shadowspawn	S	0	Common	Instant	1 action	
Trace	S	0-4	Common	Instant	1 action	
Earth Singing						
Earth Delving	E	0-3	Common	Concentration	1 action	
Earthquake	E	7-12	Common	Instant	1 full round	
Grenade	E,F	0-4	Common	Instant	1 full round	
Polish	E	0-2	Common	Instant	1 action	
Riven Earth	E,F	4-6	Common	Instant	1 full round	
Elementalism						
Blade of Fire	A,F	1-5	Common	Concentration	1 action	
Arms of Air	A	0-12	Common	Concentration	1 action	
Create Fire	F	0-6	Common	Concentration	1 action	
Current	S,W	0-7	Common	Concentration	1 action	
Cutting Lines of Fire	A,F	7-9	Lost	Instant	1 action	
Dry	W	1	Common	Instant	1 action	
False Wall	A,E	1-6	Common	Concentration	1 action	
Fiery Sword	A,F,S	2-4	Common	Concentration	1 action	
Fireball	A,F	2-6	Common	Instant	1 action	
Fly	A,S	5	Lost	Concentration	1 action	
Harden Air	A	0-5	Common	Concentration	1 action	
Immolate	F,S	4-7	Common	Instant	1 action	
Light	A,F	0-3	Common	Concentration	1 action	
Name	Affinities	Level	Frequency	Duration	Casting Time	?
Move Water	W	3	Common	Concentration	1 action	
Tool of Air	A	0-4	Common	Concentration	1 action	
Wand of Fire	E,F	1	Common	Concentration	1 action	
Whirlpool	S,W	3-7	Common	Concentration	1 full round	
Healing						

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Lightening	A,F	5-9	Common	Instant	1 full round	
Raise Fog	A,W	2-8	Common	Instant	1 full round	
Warmth	A,F	0-3	Common	Instant	1 action	
Conjunction						
Bond Warder	S	5	Common	Instant	1 minute	
Compulsion	A,E,F,S,W	3-5	Lost	Concentration	1 action	
Pass Bond	S	7	Common	Instant	10 Minutes	
False Trail	A,E,S	0-8	Common	Instant	1 full round	
Sense Shadowspawn	S	0	Common	Instant	1 action	
Trace	S	0-4	Common	Instant	1 action	
Earth Singing						
Earth Delving	E	0-3	Common	Concentration	1 action	
Earthquake	E	7-12	Common	Instant	1 full round	
Grenade	E,F	0-4	Common	Instant	1 full round	
Polish	E	0-2	Common	Instant	1 action	
Riven Earth	E,F	4-6	Common	Instant	1 full round	
Elementalism						
Blade of Fire	A,F	1-5	Common	Concentration	1 action	
Arms of Air	A	0-12	Common	Concentration	1 action	
Create Fire	F	0-6	Common	Concentration	1 action	
Current	S,W	0-7	Common	Concentration	1 action	
Cutting Lines of Fire	A,F	7-9	Lost	Instant	1 action	
Dry	W	1	Common	Instant	1 action	
False Wall	A,E	1-6	Common	Concentration	1 action	
Fiery Sword	A,F,S	2-4	Common	Concentration	1 action	
Fireball	A,F	2-6	Common	Instant	1 action	
Fly	A,S	5	Lost	Concentration	1 action	
Harden Air	A	0-5	Common	Concentration	1 action	
Immolate	F,S	4-7	Common	Instant	1 action	
Light	A,F	0-3	Common	Concentration	1 action	
Name	Affinities	Level	Frequency	Duration	Casting Time	?
Move Water	W	3	Common	Concentration	1 action	
Tool of Air	A	0-4	Common	Concentration	1 action	
Wand of Fire	E,F	1	Common	Concentration	1 action	
Whirlpool	S,W	3-7	Common	Concentration	1 full round	
Healing						

Delve	S	0-3	Common	Instant	1 minute	
Heal	A,S,W	0-8	Common	Instant	Variable	
Heal the Mind	A,S,W	1-4	Common	Instant	1 minute	
Rend	A,S,W	0-4	Rare	Instant	1 action	
Renew	A,S,W	0-4	Common	Variable	1 Full round	
Restore The Power	A,E,,F,S,W	6-12	Lost	Instant	10 minutes	
Sever	S	6	Common	Instant	1 action	
Touch of Death	E,F,S,W	5-8	Lost	Concentration	1 full round	
Illusion						
Disguise	A,F,S	1-4	Common	Concentration	1 full round	
Distant Eye	A,S	3	Lost	Concentration	1 full round	
Eavesdrop	A,S	1	Common	Concentration	1 full round	
Folded Light	A,F	1-4	Common	Concentration	1 action	
Mirror of Mists	A,F,S	0-2	Common	Concentration	1 action	
Voice of Power	A,F	0-1	Common	Concentration	1 action	
Traveling						
Bridge between Worlds	E,S	7-11	Lost	Instant	1 fill round	
Create Gateway	S	4-8	Lost	Instant	1 full round	
Skimming	A,E,S	4-8	Lost	Instant	1 full round	
Use Portal Stone	S	4-7	Rare	Instant	1 full round	
Warding						
Barrier to Sight	A,F,S	1-10	Common	Concentration	1 full round	
Circle of Silence	A,F,W	0-9	Common	Concentration	1 full round	
Dream Shielding	S	1-11	Common	Concentration	1 full round	
Fire Trap	A,F,S	3-5	Rare	Concentration	1 full round	
Master Ward	A,E,F,S,W	4-12	Common	Concentration	1 full round	
Seal	A,F,S	2-4	Common	Concentration	1 full round	
Shield	S	3-7	Common	Concentration	1 action	
Strike of Death	A,F,S	8-12	Common	Instant	1 full round	
Ward against People	A,F,S	2-11	Common	Concentration	1 full round	
Ward against the One Power	A,E,F,S,W	3-12	Common	Concentration	1 full round	
Ward against Shadowspawn	A,F,S	1-10	Common	Concentration	1 full round	
Ward Bore	A,E,F,S,W	4	Lost	Instant	5 minutes	