

2011/2012

# Serie A Pool Official Rule Book



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## Section 1: The Points System

Goalkeeper: 1 point for a clean sheet

Goalkeeper: 1 point for a win

Goalkeeper: 10 points for a goal

Defender: 4 points for a goal

Midfielder: 3 points for a goal

Striker: 2 points for a goal

Red Card: -2 points for every red card a player receives

Penalty Kick Goals: All positions will receive 2 points for a successful attempt

Own Goals: -2 points for every own goal a player scores

Substitutes: Will receive half point total of all scoring results

## Section 2: Bidding System and Transfer System

The bidding system will consist of a sealed bid process in which the bidding team(s) shall send in an official bid to the specified e-mail and make the league aware of the bid by posting on the message board that a bid has been made. Each player auction will last a total of 24 hours in which all other clubs in the league will have the opportunity to submit a sealed bid. The name of the player that is being bid on shall appear in the subject line of the post on the message board or the bid will be considered invalid. The minimum bid for a free agent player is 1 million dollars. Dominations of 500 thousand are allowed and will be considered valid bids. If two or more teams make a similar bid, the auction will continue between all teams involved until a winner has been decided. All teams have the opportunity to complete transfer between each other. Players, cash, and/or current year draft picks can be exchanged. All deals must be approved by the league.

## Section 3: Line-ups

Each team will have an opportunity to submit their default line-up before Week 1 of the season. Teams that do not do so will have their Week 1 line-up set as their default. For every round teams have the choice of submitting their line-ups on the message board in the specified board before the start of the week. Teams that do not submit their line-ups for more than 3 consecutive weeks will be subject to a fine of 500 thousand dollars, to a maximum of 2 million throughout the season. Formations allowed in the league are as follows: 4-4-2, 4-3-3, 4-5-1, 3-4-3, 3-5-2. Teams must indicate the formation in which they are playing when submitting their weekly line-up.

## Section 4: Standings, Coppa Italia, and Prize Money

League Points system will consist of 3 points for a win, 1 for a draw, 0 for a loss. The team with the most total points after 38 weeks will be league champion. Participating teams will face off against each other 4 times over the course of the season with final two weeks having the same match-ups as weeks 1 and 2. The Coppa Italia champion will be determined by the total number of overall points that a team accumulates by scoring results. The league winner shall receive a total of \$200 and Coppa Italia winner shall receive a total of \$100. The following charts show a breakdown of the money each team will receive at the end of the year based on their final positions.

League	
1	\$10,000,000
2	\$9,000,000
3	\$8,000,000
4	\$7,000,000
5	\$6,000,000
6	\$5,000,000
7	\$4,000,000
8	\$3,000,000
9	\$2,000,000
10	\$1,000,000

Coppa Italia	
1	\$5,000,000
2	\$4,000,000
3	\$3,000,000
4	\$2,500,000
5	\$2,000,000
6	\$1,500,000
7	\$1,000,000
8	\$900,000
9	\$700,000
10	\$500,000

## Section 5: Draft

The final 3 teams in the standings of the league will be entered into a draft lottery at the end of the year. The team in 10<sup>th</sup> position will receive a 50% chance of the first overall pick, 9<sup>th</sup> position will receive a 33.3% chance, and the 8<sup>th</sup> position will receive a 16.6% chance. The draft will be snaked meaning 1<sup>st</sup> pick in the first round will pick last in the second round and so on. Once a pick is made it is final. Each team is allowed to keep hold of 3 players from its previous season roster. Players may be picked in any order and the final open spot can only be picked once the team has 2 goalies, 5 defenders, 5 midfielders, and 4 strikers. The total number of players on each roster after the draft will be 17 with two IR/Reserve spots open for future transactions.

## Section 6: Injury/Reserve Roster Spots

Players can be placed on the injury list if they will be out of action for a significant amount of time and/or teams want to make other roster moves. There are 3 game and 6 game injury lists. Players can then be added to the roster to fill in empty roster spots. Before a player returns from the injury list an open spot must be available on the roster or else the player will be released to become a free agent. Teams will be made aware of any roster moves needed in the week on the main webpage for the league.