Student Activities using Notebook 10 (The Interactive Whiteboard Software)

(Individually or in pairs)

Your Task: Make a game / activity that your class can play.

Open Notebook 10 (it's the same software used on some interactive white boards)

Go:

START/ All Programs / SMART Technologies / Notebook Software / Notebook Software 10 Right mouse click '*Notebook Software 10*' and select 'pin to task bar'.

 \mapsto This leaves a Notebook 10 icon on the bottom of your screen - easy to find next time.

Open the 'Gallery' 🔤 on the left

→ Then 'Lesson Activity Toolkit 2.0' / 'activities'

Pick one of the activities to make a game that will test (and teach) your class-mates about the topic:

_(your teacher will tell you) Open the activity and

click the question mark - top right hand corner- it will tell you how to make the game. Or just click edit, and start.... (You can click 'examples' to see some ready-made games.)

Where your game might be used :

- Your class mates can try your activity on the interactive white board in your classroom
- You could centrally store the class activities on-line. e.g school server (Student S:drive?)
- Your teacher might select some of the activities, for the whole class to do.



'Print Screen' the completed game, print off a hard copy and place in your work folder or book.

