

Ghostbusters II

by

Harold Ramis

and

Dan Aykroyd

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EXT. MANHATTAN ISLAND - DAY

A high AERIAL SHOT of the island features the Statue of Liberty prominently in the foreground then TRAVELS ACROSS the harbor, OVER the Battery and Lower Manhattan to Greenwich Village.

EXT. EAST 77TH STREET - DAY

A car is being hoisted up by a municipal tow truck while its owner is having a terrible screaming argument with a parking enforcement officer. DANA BARRETT comes home pushing a baby buggy, struggling with two full bags of groceries, and trying to dig her keys out of her purse. The

building superintendent FRANK, sees her struggling but pretends not to notice.

DANA

(exasperated)

Frank, do you think you could give me a hand with these bags?

FRANK

I'm not a doorman, Miss Barrett. I'm a building superintendent.

DANA

You're also a human being, Frank.

FRANK

(reluctantly going to help)

Okay, okay. It's not my job, but what the hell. I'll do you a favor. He takes the grocery bags from her.

DANA

(setting the wheel brakes on the buggy)

Thank you, Frank. I'll get the hang of this eventually.

She continues digging in her purse while Frank leans over the buggy and makes funny faces at the baby, OSCAR, a very cute nine-month old boy.

FRANK

(to the baby)

Hiya, Oscar. What do you say, slugger?

FRANK

(to Dana)

That's a good-looking kid you got there, Ms. Barrett.

DANA
(finding her keys)
Thank you, Frank. Oh, are you ever going to
fix the radiator in my bedroom? I asked you
last week.

FRANK
Didn't I do it?

BABY BUGGY

It starts to vibrate as if shaken by an unseen hand.

EXT. EAST 77TH STREET - BABY - DAY

He GURGLES with delight at the movement.

EXT. EAST 77TH STREET - DANA AND FRANK - DAY

Neither of them notice the movement of the carriage.

DANA
No, you didn't, Frank.

FRANK
Okay, that's no problem.

DANA
That's exactly what you said last week.

BUGGY WHEELS

The brakes unlock themselves.

DANA

She reaches for the handlebar of the buggy, but the buggy rolls forward just out of her reach and stops. Surprised by the movement, she reaches for the handlebar again, but this time the buggy rolls away even further. Alarmed now, Dana hurries after it, but the buggy keeps rolling down the street at ever increasing speed.

SIDEWALK

Dana chases the buggy down the street, shouting to passing pedestrians for help, but every time someone reaches out to stop it, the buggy swerves and continues unchecked.

INTERSECTION

Cars, trucks, and buses speed by in both directions as the buggy races toward the corner.

DANA

She puts her head down and sprints after the buggy like an Olympian.

EXT. EAST 77TH STREET - INTERSECTION - DAY

A city bus is on a collision course with the speeding baby buggy.

BUGGY

It careens toward the corner.

EXT. EAST 77TH STREET - BABY - DAY

Its eyes are wide open with excitement.

EXT. EAST 77TH STREET - INTERSECTION - DAY

Bus and buggy are closing fast as the buggy bounces over the curb and into the crosswalk.

BUS

The bus driver reacts in helpless horror as he sees the buggy enter the intersection at high speed.

BUGGY

It comes to a dead stop right in the middle of the street. The bus continues missing the buggy by inches.

INTERSECTION

Cars and trucks swerve and hit their brakes as Dana runs into the intersection and snatches up the baby. She hugs it close, deeply relieved, then looks at the buggy with the dawning awareness that the supernatural has re-entered her life.

CUT TO:

EXT. UPPER WEST SIDE - NEW YORK CITY STREET - GHOSTBUSTERS LOGO - DAY

THEME MUSIC kicks in strongly as we see the familiar "No Ghosts" symbol and PULL BACK to reveal that it's painted on the side of Ecto-1, the Ghostbusters' emergency vehicle, which is speeding up Broadway on the Upper West Side. RAY STANTZ is driving and WINSTON ZEDDEMORE is riding shotgun.

EXT. WEST 77TH STREET - DAY (MOMENTS LATER)

The Ectomobile pulls up in front of a carefully-restored brownstone. Stantz and Winston, wearing their official Ghostbuster uniforms, jump out of the old ambulance, shoulder their proton packs and enter the house.

INT. BROWNSTONE - DAY (CONTINUOUS ACTION)

A WOMAN greets them and leads them through the expensively-furnished house.

STANTZ
(all business)
How many of them are there, ma'am?

WOMAN
Fourteen. They're in the back. I hope you can handle them. It's been like a nightmare.

WINSTON
How big are they?

She holds her hand out indicating about four feet.

WINSTON
(resolute)
We'll do our best, ma'am.

WOMAN
They're right out here.

She leads them to a set of French doors that open into another room. Stantz and Winston pause to make final adjustments to their equipment.

STANTZ
Ready?

WINSTON
I'm ready.

STANTZ
Then let's do it.

He pushes through the French doors and they step into the room.

INT. BROWNSTONE - DAY (CONTINUOUS ACTION)

They are immediately attacked by fourteen or fifteen screaming KIDS between the ages of seven and ten.

KIDS
(disappointed)
Ghostbusters!! Boooo!!

Tables are set with party favors, ice cream and birthday cake and the room is strewn with discarded toys and games. A couple of weary parents sink onto lawn chairs as Stantz and Winston take over the party.

WINSTON
(trying his best)
How you doin', kids?

LITTLE BOY
(nasty)
I though we were having He-Man.

STANTZ
He-Man couldn't make it today. That's why
we're here.

BOY
My dad says you're full of crap.

STANTZ
(stopped cold)
Well, a lot of people have trouble believing
in the paranormal.

BOY
No, he just says you're full of crap and that's
why you went out of business.

He kicks Stantz in the leg. Stantz grabs him by the shirtfront.

STANTZ
(low and menacing)
I'm watching you.
(to Winston)
Song.

Winston switches on a tiny TAPE RECORDER which starts PLAYING the
Ghostbusters THEME SONG. Stantz and Winston start singing

STANTZ AND WINSTON
'There's something wrong in the neighborhood.
Who you gonna call?'

KIDS
(all together)
He-Man!!

CUT TO:

EXT. WEST 77TH STREET - DAY (LATER)

Stantz and Winston wearily load their equipment into the Ectomobile.

WINSTON
That's it, Ray. I've had it. No more parties.
I'm tired of taking abuse from over-privileged
nine-year-olds.

STANTZ

Come on, Winston. We can't quit now. The holidays are coming up. It's our best season.

They get in the car

INT. ECTO-1 - DAY (CONTINUOUS ACTION)

Stantz tries to start the car, but the engine won't turn over.

WINSTON

Give it up, Ray. You're living in the past. Ghostbusters doesn't exist anymore. In a year these kids won't even remember who we are.

STANTZ

(tries to start the car again)

Ungrateful little Yuppie larvae. After all we did for this city.

WINSTON

Yeah, what did we do, Ray? The last real job we had we bubbled up a hundred foot marshmallow man and blew the top three floors off an uptown highrise.

STANTZ

Yeah, but what a ride. You can't make a hamburger without chopping up a cow.

He turns the key again, the ENGINE TURNS OVER, then starts GRINDING and CLUNKING disastrously, chewing up vital parts and dropping twisted bits of metal onto the pavement. Finally, with a BLAST of black sooty exhaust from the tailpipe, Ecto-1 shudders and dies. Frustrated, Stantz bangs his head lightly on the steering wheel

CUT TO:

INT. WKRR-TV STUDIO RECEPTION AREA - DAY (LATER)

A bank of monitors in the lobby show the program now running on WKRR, Channel 10 in New York. We PUSH IN ON one of the monitors as a title card and logo come up accompanied by some EERIE SYNTHESIZER MUSIC, and we return to the show in progress: "World of the Psychic with Dr. Peter Venkman." There is a video dissolve to a standard talk show set and sitting there is our host PETER VENKMAN, the renowned and somewhat infamous ex-Ghostbuster.

VENKMAN

He turns TO CAMERA and talks to his viewers in a suavely engaging tone, understated and intimate.

VENKMAN

Hi, welcome back to the 'World of the Psychic,' I'm Peter Venkman and I'm chatting with my guest, author, lecturer and of course, psychic, Milton Anglund.

(to his guest)

Milt, your new book is called The End of the World. Isn't that kind of like writing about gum disease. Yes, it could happen, but do you think anybody wants to read a book about it?

MILTON

Well, I think it's important for people to know that the world is in danger.

VENKMAN

Okay, so can you tell us when it's going to happen or do we have to buy the book?

MILTON

I predict that the world will end at the stroke of midnight on New Year's Eve.

VENKMAN

This year? That's cutting it a little close, isn't it? I mean, just from a sales point of view, the book just came out, right? So you're not even looking at the paperback release for maybe a year. And it's going to be at least another year after that if the thing has movie-of-the-week or mini-series potential. You would have been better off predicting 1992 or even '94 just to be safe.

MILTON

(irritated)

This is not just some money-making scheme! I didn't just make up the date. I have a strong psychic belief that the world will end on New Year's Eve.

VENKMAN

(placating)

Well, for your sake, I hope you're right. But I think my other guest may disagree with you. Elaine, you had another date in mind?

The CAMERA REVEALS ELAINE, an attractive, aggressive New Jersey housewife, sitting on the other side of Venkman.

ELAINE

According to my sources, the world will end on February 14, in the year 2016.

VENKMAN

Valentine's Day. That's got to be a bummer.
Where did you get that date, Elaine?

ELAINE

I received this information from an alien. I was at the Paramus Holiday Inn, I was having a drink in the bar when he approached me and started talking. Then he must have used some sort of ray or a mind control device because he made me follow him to his room and that's where he told me about the end of the world.

VENKMAN

Your alien had a room in the Holiday Inn?

ELAINE

It may have been a room on the spacecraft made up to look like a room in the Holiday Inn. I can't be sure, Peter.

VENKMAN

(humoring her)

No, you can't, and I think that's the whole problem with aliens; you just can't trust them. You may get some nice ones occasionally like Starman or E.T., but most of them turn out to be some kind of lizard. Anyway, we're just about out of time.

(does his wrap-up right TO
the CAMERA)

Next week on 'World of the Psychic,' hairless pets.

(holds up a hairless cat)

Until then, this is Peter Venkman saying ...

(puts a finger to his temple
and sends out a thought to his
viewers)

... Good night.

CUT TO:

INT. TV STUDIO - CORRIDOR - DAY (LATER)

Venkman comes out of the studio squabbling with his producer, NORMAN, a well-meaning young incompetent.

VENKMAN

Where do you find these people? I thought we were having the telekinetic guy who bends the spoons?

NORMAN

A lot of the better psychics won't come on the show. They think you're too skeptical.

VENKMAN

Skeptical! Norman, I'm a pushover. I think professional wrestling is real.

There is a small commotion down the hall as two plainclothes cops come out of the next studio followed by a group of mayoral assistants.

VENKMAN

(to Norman)

What's all this?

NORMAN

They just interviewed the mayor on 'Cityline.'

VENKMAN

The Mayor! He's a friend of mine.

Venkman starts down the hall as the MAYOR and his principal aide, JACK HARDEMEYER, come walking out of the studio.

VENKMAN

(calling to the Mayor)

Lenny!

The Mayor sees Venkman, blanches and hurries off, pretending not to know him.

VENKMAN

(starts to follow him)

Lenny! It's Pete Venkman!

The plainclothesmen cut Venkman off and Hardemeyer puts a heavy hand against Venkman's chest.

HARDEMEYER

(snide)

Can I help you?

VENKMAN

(dangerous)

Yeah, you can get your hand off my chest.

Hardemeyer smiles and drops his hand.

HARDEMEYER

I'm Jack Hardemeyer. I'm the mayor's assistant.
What can I do for you?

VENKMAN

I'm an old friend of the mayor's. I just want to say hello to him.

HARDEMEYER

(scornful)

I know who you are, Doctor Venkman. Busting any ghosts lately?

VENKMAN

No, that's what I want to talk to the mayor about. We did a little job for the city a while back and we ended up getting sued, screwed and tattooed by deskworms like you.

HARDEMEYER

(bristling)

Look, you stay away from the mayor. Next fall, barring a disaster, he's going to be elected governor of this state and the last thing we need is for him to be associated with two-bit frauds and publicity hounds like you and your friends. You read me?

Hardemeyer walks off with the two cops.

VENKMAN

Okay, I get it. But I want you to tell Lenny that, because of you, I'm not voting for him.

CUT TO:

EXT. MANHATTAN MUSEUM OF ART - DAY

The broad front steps of the museum are crowded with tourists and visitors. Dana arrives carrying a portfolio and artist's tackle box and enters the museum.

INT. MUSEUM - RESTORATION STUDIO - DAY (LATER)

We are FULL-FRAME ON a larger-than-life, full-figure portrait of VIGO THE CARPATHIAN, a demented and sadistic 16th century despot with an incredibly powerful evil presence. Then we PULL BACK to reveal the studio, which is a large open space on the top floor of the museum, lit by large skylights in the ceiling. Working on the Vigo painting is JANOSZ POHA, a youngish art historian and painter, the head of the department, quirky, intense and somewhat creepy. Janosz is staring longingly across the room at Dana.

DANA

She is carefully cleaning a 19th Century landscape painting, still preoccupied by the extraordinary near-accident with the buggy.

Janosz watches her for a moment, then comes up behind her and looks over her shoulder.

JANOSZ

(with an East European accent)

Still working on the Turner?

Dana jumps, startled by the intrusion.

DANA

Oh, yes, I got in a little late this morning, Janosz.

JANOSZ

You know, you are really doing very good work here. I think soon you may be ready to assist me in some of the more important restorations.

DANA

Thank you, Janosz. I've learned a lot here, but now that my baby's a little older, I was hoping to rejoin the orchestra.

VIGO PAINTING

At the mention of Dana's baby, the figure of Vigo miraculously turns his head and looks at Dana.

JANOSZ AND DANA

Neither of them notice the movement in the painting.

JANOSZ

(disappointed)

We'll be very sorry to lose you. Perhaps I could take you to lunch today?

DANA

Actually, I'm not eating lunch today. I have an appointment.

(looks at her watch)

In fact, I'd better go.

She starts gathering up her things.

JANOSZ

Every day I ask you, and every day you've got something else to do. Do I have bad breath or something?

DANA

(trying to brush him off)

I'm sorry. Perhaps some other time.

JANOSZ
Okay, I'll take a raincheck on that.

Janosz smiles at her as she exits, then goes back to his easel.

JANOSZ
(to himself)
I think she likes me.

He switches on an English language TAPE and starts practicing the phrases as he resumes working.

CUT TO:

EXT. UNIVERSITY - DAY

Dana Barrett crosses the quad and enters a modern building. A sign identifies it as "The Institute for Advanced Theoretical Research."

INT. UNIVERSITY - DAY (A LITTLE LATER)

Dana is explaining the buggy incident to EGON SPENGLER, the soberly intellectual techno-wizard and former Ghostbuster, as he conducts an experiment assisted by a research team of graduate students, all of whom are Japanese, Chinese, or Korean. The device he is testing is a black box about the size of a Sony Watchman with both digital and graphic displays.

DANA
... and then the buggy just suddenly stopped
dead in the middle of the street

SPENGLER

Did anyone else see this happen?

DANA
Hundreds of people. Believe me, I didn't
imagine this.

SPENGLER
I'm not saying you did. In science we always
look for the simplest explanation.

An ASSISTANT interrupts.

ASSISTANT
We're ready, Dr. Spengler

SPENGLER
(to the Assistant)
We'll start with the negative calibration.

He picks up the device and prepares to test it.

DANA

(curious)

What are you working on, Egon?

SPENGLER

I'm trying to determine whether human emotional states have a measurable effect on the psychomagnetheric energy field. It's a theory Ray and I were working on when we had to dissolve Ghostbusters.

An assistant draws a curtain revealing a large picture window, actually a two-way mirror, that looks into a small waiting room. Inside the waiting room they can see but not hear a youngish couple having a heated argument.

SPENGLER

(to Dana)

They think they're here for marriage counseling. We've kept them waiting for two hours and we've been gradually increasing the temperature in the room.

(checking a heat sensor)

It's up to 95 degrees at the moment. Now my assistant is going to enter and ask them if they'd mind waiting another half-hour.

As Spengler, Dana, and the research team watch, the assistant enters the waiting room and tells the couple about the new delay. They explode with anger both at him and each other while Spengler monitors them through the glass. After recording his readings, he returns to his Assistant.

SPENGLER

We'll do the happiness index next.

(to Dana)

I'd like to bring Ray in on your case, if it's all right with you.

DANA

Okay, whatever you think -- but not Venkman.

SPENGLER

Oh no.

DANA

(affectedly casual)

Do you ever see him?

SPENGLER

Occasionally

DANA

How is he these days?

SPENGLER

Venkman? I think he was borderline for a while there. Then he crossed the border.

DANA

Does he ever mention me?

SPENGLER

No. Not that I can recall.

They move to another two-way mirror through which they can see a lovely little girl playing with a wonderful array of toys.

DANA

(slightly disappointed)

Well, we didn't part on very good terms and we sort of lost track of each other when I got married.

The Assistant interrupts again.

ASSISTANT

We're ready for the affection test.

SPENGLER

(to the assistant)

Good. Send in the puppy.

DANA

(continuing)

I thought of calling him after my marriage ended, but --. Anyway, I appreciate you're doing this, Egon

They watch as another assistant enters the playroom with an adorable Cocker Spaniel puppy and gives it to the little girl. Spengler monitors her as she jumps for joy and hugs the little dog.

DANA

(handing him a card)

This is my address and telephone number.
Will you call me?

SPENGLER

Certainly.

DANA

Egon, I'd rather you didn't mention any of this to Peter if you don't mind.

SPENGLER

I won't.

DANA

Thank you.

She shakes his hand and exits.

SPENGLER

(to his assistant)

Now let's see how she reacts when we take
away the puppy

CUT TO:

EXT. RAY'S OCCULT BOOK STORE - DAY (LATER)

It's a small basement shop located on a quaint commercial block in Greenwich Village. The window is crowded with occult artifacts and old books full of arcane metaphysical lore. The TELEPHONE RINGS.

STANTZ

(v.o., answering the phone)

Ray's Occult.

INT. RAY'S OCCULT BOOKS - CONTINUOUS

The shelves are jammed floor to ceiling with books on the paranormal. Ray sits on a barstool behind the counter wearing an old cardigan sweater over a T-shirt. He has on a pair of reading glasses and chews on a battered, reeking pipe. As he talks on the phone he prepares a cup of herb tea for Spengler who is thumbing through an arcane text.

STANTZ

(on the phone)

Yeah ... mmhmm ... What do you need? ... What have I got? I've got alchemy, astrology, apparitions, Bundu Magic Men, demon intercession, U.F.O. abductions, psychic surgery, stigmata, modern miracles, pixie sightings, golden geese, geists, ghosts, I've got it all -- what are you looking for? ... Don't have any. Try the stockyards.

He hangs up.

SPENGLER

Who was that?

STANTZ

Some crank. Looking for goat hooves. Come up with anything?

SPENGLER

(referring to the book)

This one's interesting. Berlin, 1939, a flower cart took off by itself and rolled approximately half a kilometer over level ground. Three hundred eyewitnesses.

STANTZ

You might want to check those Duke University mean averaging studies on controlled psychokinesis.

SPENGLER

(going to the stacks)

Good idea.

The bones hanging over the door rattle as Venkman enters the shop.

VENKMAN

Oh, hello, perhaps you could help me. I'm looking for an aerosol love potion I could spray on a certain Penthouse Pet that would make her unconditionally submit to an unusual personal request.

STANTZ

Oh, hiya, Pete.

VENKMAN

So, no goat hooves, huh?

STANTZ

(strung)

I knew that voice sounded familiar. What's up? How's it going?

VENKMAN

Nowhere -- fast. Why don't you lock up and buy me a sub?

STANTZ

(slightly evasive)

Uh, I can't. I'm kind of working on something.

Spengler steps out of the stacks.

VENKMAN

Egon!

SPENGLER

Hello, Venkman.

VENKMAN

How've you been? How's teaching? I bet those science chicks really dig that big cranium of yours, huh?

SPENGLER

I think they're more interested in my epididymis.

VENKMAN

I don't even want to know where that is.

Venkman steps behind the counter and takes a beer from Ray's mini-fridge.

STANTZ

Oh, your book came in, Venkman. Magical Paths to Fortune and Power.

He hands Venkman the book.

VENKMAN

Great.

(reading the contents)

So what are you guys working on?

STANTZ

Oh, just checking something for an old friend.

VENKMAN

Who?

STANTZ

(at a loss)

Who? Just -- someone we know.

VENKMAN

Oh, Ray --

He grabs Stantz by both ears and pulls up.

VENKMAN

Who? Who? Who?

STANTZ

Aaah! Nobody! I can't tell you!

VENKMAN

Who, Ray?

STANTZ

(giving in)

Dana! Dana Barrett!

Venkman lets go of his ears and smiles. Spengler looks at Stantz and shakes his head.

CUT TO:

INT. DANA'S APARTMENT - DAY (LATER)

The apartment is old and creatively furnished with a comfortable mix of modern and traditional pieces. Maria, a young Hispanic woman who does day care for Dana, is feeding the baby in the kitchen when the DOORBELL RINGS.

CUT TO:

Dana enters from the bedroom and crosses to the front door. She opens it and admits Ray and Egon.

DANA
(hugging Ray)
Hi, Ray. It's good to see you. Thanks for coming.

STANTZ
No problem. Always glad to help -- and hug.

DANA
(to Spengler)
Hi, Egon.

She shakes his hand and is about to close the door when Venkman appears in the doorway.

VENKMAN
Hi, Dana.

Dana is caught completely off guard by Venkman's surprise appearance.

VENKMAN
I knew you'd come crawling back to me.

She regards him coolly, as always amused and amazed at his presumptuousness.

DANA
Hello, Peter.

VENKMAN
(to Dana)
You know, Dana, I'm very very hurt that you didn't call me first. I'm still into all this stuff, you know. Haven't you ever seen my show?

DANA

I have. That's why I didn't call you first.

VENKMAN

I can see that you're still very bitter about us, but in the interest of science, I'm going to give it my best shot. Let's go to work, boys.

Stantz and Spengler begin a comprehensive parapsychological work-up on the baby and the immediate physical environment.

VENKMAN AND DANA

Venkman starts nosing around the apartment. Dana follows him.

VENKMAN

So what happened to Mr. Right? I hear he ditched you and the kid and moved to Europe.

DANA

He didn't "ditch" me. We had some problems, he got a good offer from an orchestra in England and he took it.

VENKMAN

He ditched you. You should've married me, you know.

DANA

You never asked me, and every time I brought it up you'd get drowsy and fall asleep.

VENKMAN

Men are very sensitive, you know. We need to feel loved and desired, too.

DANA

Well, when you started introducing me as "the old ball and chain," that's when I left.

VENKMAN

I may have a few personal problems but one thing I am is a total professional.

He leaves her and crosses to Spengler.

SPENGLER

He's taking a complete set of body and head measurements of the baby with a tape measure and calipers.

VENKMAN

What are you going to do, Egon? Knit him a snowsuit?

Spengler ignores the remark and hands Venkman a specimen jar.

SPENGLER

I'd like to have a stool specimen

VENKMAN

Yeah, you would. Is that for personal or professional reasons?

VENKMAN

(picking up the baby)

Okay, kid. Up you go.

He starts clowning with the baby, holding him over his head and pressing his nose into the baby's belly, pretending that the baby is attacking him.

VENKMAN

Help! Please somebody help me! Get him off!
Quickly! He's gone completely berserk!

Dana is amused and somewhat disarmed by Venkman's rapport with the baby.

DANA

What do you think?

VENKMAN

There's no doubt about it. He's got his father's looks. The kid is ugly -- extremely ugly. And smelly.

(resumes playing with the baby)

You stink! It's just horrible. You are the stinkiest baby I ever smelled.

(to Dana)

What's his name?

DANA

His name is Oscar.

VENKMAN

Oscar! You poor kid!

DANA

(losing patience)

Peter, this is serious. I need to know if you think there's anything unusual about him.

VENKMAN

Unusual?

(holds up the baby and
scrutinizes him)

I don't know. I haven't had a lot of
experience with babies.

He looks at the baby, pulling his feet up, trying to get the sleeper
off.

DANA

(taking the specimen jar)

I'll do it.

VENKMAN

I'll supervise.

INT. DANA'S APARTMENT - NURSERY - DAY (CONTINUOUS ACTION)

Venkman enters and finds Stantz monitoring the room.

VENKMAN

(to Stantz)

Well, Holmes, what do you think?

STANTZ

It's an interesting one, Pete. If anything
was going on it's totally subdued now.

Spengler enters.

VENKMAN

(to Spengler)

What now, Brainiac?

SPENGLER

I think we should see if we can find
anything abnormal on the street.

VENKMAN

Finding something abnormal on the street
shouldn't be too hard.

CUT TO:

EXT. EAST 77TH STREET - DAY (LATER)

Dana walks down the street with Venkman, retracing the path of the
runaway buggy. Spengler and Stantz follow, monitoring PKE valences from
the pavement and the buildings.

VENKMAN

(to Dana, nostalgic)

Brings back a lot of sweet memories, doesn't it?

(pointing out familiar
neighborhood sights)

There's our old cash machine. And the dry
cleaners we used to go to. And the old
video store.

(he wipes away an imaginary
tear)

We really had some good times, didn't we?

DANA

We definitely had a moment or two.

Dana stops at the intersection and points to the middle of the street.

DANA

That's where the buggy stopped.

VENKMAN

Okay, let's take a look.

Venkman walks right out into the middle of the street, completely oblivious to the CARS HONKING and whizzing past him and starts motioning like a traffic cop, bringing traffic to a standstill. Then he signals for Dana, Stantz and Spengler to join him in the middle of the street.

STANTZ

(reading the PKE meter)

Is this the spot?

DANA

A little to the left. Right there! That's
where it stopped.

Stantz reads the PKE meter.

STANTZ

Nothing. Not a trace.

SPENGLER

Why don't we try the Giga-meter?

VENKMAN

What's that?

STANTZ

Egon and I have been working on a gauge to
measure psychomagnetheric energy in GEVs -
giga electron volts.

SPENGLER

That's a thousand million electron volts.

VENKMAN

I knew that.

Spengler switches on the Giga-meter, the device he was testing in the lab, and passes it over the spot on the street where the buggy stopped. The indicator goes right into the red zone and the DEVICE starts CLICKING WILDLY.

STANTZ

I think we hit the honeypot, boys. There's something brewing under the street.

DANA

(worried, to Venkman)

Peter, do you think maybe I have some genetic problem or something that makes me vulnerable to these supernatural things.

VENKMAN

You mean like the time you got possessed and turned into a monster terror dog? No, not a chance. Total coincidence.

(to Stantz and Spengler)

Am I right?

Stantz and Spengler look at him skeptically, not convinced by the coincidence theory.

CUT TO:

INT. MANHATTAN MUSEUM OF ART - LATE AFTERNOON

The museum has just closed for the day and the last of the visitors and employees are leaving.

INT. RESTORATION STUDIO - SAME TIME

Janosz is working late on the painting of Vigo.

VIGO PAINTING

Unnoticed by Janosz, the eyes of Vigo start to glow.

JANOSZ

He touches his brush to the canvas and a powerful current of red, crackling energy surges through the brush and courses through his body, driving him to his knees.

PAINTING

The figure of Vigo comes to life, turns toward Janosz and gestures dramatically at him. Then he speaks to Janosz in a commanding voice.

VIGO

I, Vigo, the scourge of Carpathia, the
sorrow of Moldavia, command you.

JANOSZ

(in agony)
Command me, lord.

VIGO

On a mountain of skulls in a castle of pain,
I sat on a throne of blood. What was will
be, what is will be no more. Now is the
season of evil. Find me a child that I might
live again.

Bolts of red-hot energy shoot from the eyes of Vigo into Janosz's eyes.
He screams and falls to his knees.

CUT TO:

EXT. COFFEE SHOP - EAST 77TH STREET - NIGHT

Venkman and Stantz come out with small boxes containing coffee,
sandwiches and Danish and start walking up the street.

VENKMAN

I love this. We're onto something really
big. I can smell it, Ray. We're going to
make some headlines with this one.

STANTZ

Hey, hey, hey, stresshound! Are you nuts?
If anybody found out about this we'd be in
serious trouble. The judge couldn't have
been clearer - no ghostbusting.

VENKMAN

Relax. We're going to keep this whole thing
nice and quiet, low key, no profile.

EXT. EAST 77TH STREET - NIGHT (CONTINUOUS ACTION)

Spengler, wearing a hardhat, is JACKHAMMERING a hole in the middle of the
street. Safety cones and reflectors have been set up and a small area is
lit by strong work lights.

POLICE CAR

It turns onto East 77th Street, cruises slowly up to the makeshift worksite and stops. The noise of the JACKHAMMER is so loud, Spengler doesn't notice the police car and the two COPS inside looking at them. Finally, he looks up, sees the police car and freezes.

FIRST COP

How ya doing?

SPENGLER

(reeking with guilt)

Fine! It's cutting fine now.

FIRST COP

(curious)

Why are you cutting?

SPENGLER

(looking for one of the others)

Why are we cutting? Uh - boss!

Venkman and Stantz arrive just in time wearing Con Ed hardhats, doing a good imitation of a Consolidated Edison repairman.

FIRST COP

What are you doing here?

VENKMAN

(belligerent)

What the hell's it look like we're doing?

We're bustin out asses over here 'cause some douchebag downtown ain't got nothin' better to do than make idiots like us work late on a Friday night, right?

(looks to Spengler for agreement)

SPENGLER

(with a "right on" fist)

Yo.

The cops seem satisfied by the explanation.

FIRST COP

Okay, boys, take it easy.

They drive off. Spengler breathes a great sigh of relief and starts rubbing his sore shoulders.

SPENGLER

You were supposed to help me with this.

VENKMAN

You need the exercise.

Stantz resumes JACKHAMMERING, while Venkman and Spengler clear the rubble from the hole. Suddenly he hits metal. They clear away generations of paving material revealing an ornate iron manhole cover. The manhole cover bears a strange logo and the letters NYPRR.

STANTZ

(examining it)

NYPRR. What the hell -- ? Help me lift this.

They pry off the iron cover with crowbars, uncovering a very dark and very deep abyss.

STANTZ

(shining a flashlight into the hole)

Wow! It's an old airshaft. It just goes forever.

Spengler leans in with the giga-meter which is reading even higher now.

SPENGLER

Very intense. We need a deeper reading. Somebody has to go down there.

Venkman and Spengler both look at Ray.

STANTZ

Thanks, boys.

They snap Stantz into a harness and lower him into the hole on a strong cable attached to a winch. Ray calls out orders to them as he descends deeper and deeper.

STANTZ (O.S.)

(his voice echoing in the airshaft)

Keep going -- more -- more --

INT. HOLE - NIGHT (CONTINUOUS ACTION)

Stantz rappels off the sides of the airshaft as he continues his descent in total darkness.

STANTZ

(using a radio now)

Lower -- lower --

(to himself)

Gee, this really is deep.

Suddenly, his feet kick thin air as he gets to the bottom of the airshaft and swings free in some kind of tunnel.

STANTZ

(shouts)

Hold it! Steady!

He pulls a powerful flashlight from his utility belt and shines it into the tunnel below.

INT. VAN HORNE STATION - STANTZ'S POV - NIGHT

He is suspended near the top of a beautifully preserved chamber with rounded, polished tile walls adorned with intricate, colorfully enameled Art Nouveau mosaics. A finely inlaid sign identifies it as VAN HORNE STATION.

STANTZ

He pans the walls with his flashlight, admiring the excellent tilework, and speaks quietly to Venkman and Spengler over his walkie-talkie.

STANTZ

(reverently)

This is it, boys, the end of the line. Van Horne Station. The old New York Pneumatic. It's still here.

EXT. EAST 77TH STREET - HOLE - NIGHT (CONTINUOUS ACTION)

Venkman has no idea what he's talking about.

SPENGLER

(explaining)

The New York Pneumatic Railway. It was an experimental subway system. Fan-forced air-trains, built around 1870.

STANTZ

(over the walkie-talkie)

This is about as deep as you can go under Manhattan without digging your own hole.

SPENGLER

(to Stantz)

What's the reading?

INT. VAN HORNE STATION - NIGHT (CONTINUOUS ACTION)

Stantz shines his flashlight on the meter and whistles at the extremely high reading.

STANTZ
(on the radio)
Off the top of the scale. This place is
really hot. Lower me to the floor.

As Venkman and Spengler feed him some more cable, he pans his flashlight down the wall of the station, then onto the floor.

STANTZ
(shouts)
Hold it!! Stop!! Whoa!!

INT. VAN HORNE STATION - STANTZ'S POV - FLOOR - NIGHT

Below him is a river of bubbling seething, glowing slime, a veritable torrent of disgusting ooze.

As he stares into the foul effluent, we become aware of the strangely amplified and magnified sounds of great ENGINES THROBBING and pulsing in the bowels of the city, of WATER RUSHING through pipes, STEAM HISSING through ducts, the muffled RUMBLE of the SUBWAY and the ROAR of TRAFFIC, and mixed with it all, the unmistakable sounds of human conflict and pain -- VOICES SHOUTING in anger, SCREAMING in fear, GROANING in pain, a sad and eerie symphony.

INT. VAN HORNE STATION - STANTZ - NIGHT

STANTZ
(ranting on the radio)
Oh, my God! It's a seething, bubbling,
psychic cess! Interlocked tubes of plasm,
crackling with negative GEVs! It's glowing
and moving! It's -- it's a river of slime!!

STANTZ

He dangles from the end of the cable, holding his feet up as high as he can. He unhooks a device from his utility belt and pulls the trigger on it, shooting out a long telescoping fishing-pole with a scoop on the end. Reaching down, he scoops up a sample of the slime and starts retracting the pole.

SLIME

Suddenly, a grotesque arm with a long skeletal fingers reaches up out of the slime and snatches at Stantz's dangling feet. He jerks his legs up as several more arms poke up out of the slime and reach for him.

STANTZ
(on the radio)
Haul me up, Venkman! Now!

EXT. EAST 77TH STREET - HOLE - NIGHT (CONTINUOUS ACTION)

Venkman and Spengler start hauling in the cable as a Con Ed Supervisor's car drives up, and behind it, the same police car they saw earlier. A burly SUPERVISOR gets out and crosses toward them, followed by the two cops.

SUPERVISOR

(no nonsense)

Okay, what's the story here?

Venkman and Spengler stop pulling up the cable and Venkman tries the belligerent worker ploy again, only this time he's wearing a Nynex hardhat.

VENKMAN

What, I got time for this? We got three thousand phones out in the Village and about eight million miles of cable to check.

SUPERVISOR

(not buying it)

The phone lines are over there.

(points to the curb)

Venkman pops Spengler on the head.

VENKMAN

I told ya!

Stantz can be heard ranting over Venkman's walkie-talkie.

STANTZ (O.S.)

(filtered)

Help! Help! Pull me up! It's alive! It's eating my boots.

Venkman switches off the walkie-talkie.

FIRST COP

You ain't with Con Ed or the phone company.
We checked. Tell me another one.

Venkman stares at the Cop for a long moment.

VENKMAN

Gas leak?

INT. VAN HORNE STATION - SAME TIME

Stantz is hanging there, looking down into the shaft at the slime which is now bubbling up the shaft after him.

STANTZ
(shouting)
Get me out of here!!

Desperate now, he kicks wildly and knocks loose a section of an old, rusting conduit.

INT. VAN HORNE STATION - BOTTOM OF THE SHAFT

The conduit falls on a heavy electrical transmission line, ripping through the cable with a SHOWER OF SPARKS.

EXT. EAST 77TH STREET - HOLE - CONTINUOUS ACTION

Venkman, Spengler, the cops and the supervisor all react to a bright FLASH deep down in the hole and a SHOUT from Stantz.

EXT. EAST 77TH STREET - STREET - NIGHT

One by one, all the streetlights go out; then the lights on all the buildings along East 77th street; then the whole neighborhood blacks out, and finally the entire city is plunged into darkness.

STANTZ (O.S.)
Sorry.

INT. DANA BARRETT'S APARTMENT - NIGHT (SAME TIME)

She walks around in the dark lighting candles and placing them all over the living room. Then she finds a transistor radio and turns it on for information about the blackout. She listens to a special news report for a moment, then has a compelling impulse to go check on the baby. She crosses to the nursery carrying a candle and quietly opens the door and looks in. Suddenly the DOORBELL RINGS, scaring her half to death. Leaving the chain on the door, she opens it a crack and sees Janosz standing in the hall, eerily lit by a red emergency spot at the end of the hallway. He looks slightly dazed and even creepier.

DANA
(surprised)
Janosz?

JANOSZ
Hello, Dana. I happened to be in the neighborhood and I thought I'd stop by to see if everything's all right with you -- you know, with the blackout and everything? Are you okay? Is the baby all right?

His affected concern is chilling. She is frightened but conceals it from him.

DANA
(mechanically and cautiously)
We're fine, Janosz.

He tires to look around her into the apartment.

JANOSZ
Do you need anything? You want me to come in?

DANA
No, everything's fine. Honestly. Thanks anyway.

JANOSZ
Okay, just thought I'd check. Good night, Dana. Sleep well. Don't let the bedbugs bite you.

DANA
Good night, Janosz.

She closes the door behind him and double locks it, then stands there staring into the candlelight, alone and afraid.

INT. HALLWAY OF DANA'S BUILDING - NIGHT (CONTINUOUS ACTION)

Janosz stands there in semi-darkness, then his eyes light up like headlights and he walks off down the hall.

CUT TO:

INT. COURTROOM - WITNESS STAND - NEXT DAY

The JUDGE, a rather sour-looking jurist of the old school, calls the court to order.

JUDGE
I want to make one thing very clear before we go any further. The law does not recognize the existence of ghosts, and I don't believe in them either, so I don't want to hear a lot of malarkey about goblins and spooks and demons. We're going to stick to the facts in this case and save the ghost stories for the kiddies. Understood?

DEFENSE TABLE

Stantz leans over and whispers to Spengler.

STANTZ
Seems like a pretty open-minded guy, huh?

SPENGLER

His nickname is "The Hammer."

Stantz and Spengler are seated with their attorney LOUIS TULLY, lawyer, CPA and former demonic possession victim. Louis is desperately paging through a mountain of legal textbooks.

LOUIS

(nervous)

I think you're making a big mistake here, fellas. I do mostly tax law and some probate stuff occasionally. I got my law degree at night school.

STANTZ

That's all right. We got arrested at night.

SPECTATORS' GALLERY

Venkman is talking to Dana at the wooden rail in front of the gallery.

DANA

I wish I could stay. I feel personally responsible for you being here.

VENKMAN

You are personally responsible. If I can get conjugal rights, will you visit me at Sing Sing?

DANA

Please don't say that. You won't go to prison.

VENKMAN

Don't worry about me. I'm like a cat.

DANA

You mean you cough up hairballs all over the rug?

VENKMAN

I'm El Gato. I always land on my feet.

DANA

(sincerely)

Good luck.

VENKMAN

Thanks.

She gives him a quick, unexpected kiss and exits. Venkman savors it for a moment then goes back to the defense table.

PROSECUTION TABLE

Jack Hardemeyer, the mayor's principal aide, is goading the PROSECUTOR, a very sober, humorless woman in her late thirties.

HARDEMEYER

How are you doing, hon? Just put these guys away fast and make sure they go away for a long, long time.

PROSECUTOR

It shouldn't be hard with this list of charges.

HARDEMEYER

Good. Very good. The mayor and future governor won't forget this.

He smiles conspiratorially and makes a point of passing the defense table on his way out of the courtroom.

DEFENSE TABLE

The Ghostbusters look up as Hardemeyer approaches.

HARDEMEYER

(gloating)

Nice going, Venkman. Violating a judicial restraining order, willful destruction of public property, fraud, malicious mischief -- smooth move. See you in a couple years -- at your first parole hearing.

Herdemeyer exits. Louis looks devastated.

LOUIS

Gee, the whole city's against us. I think I'm going to be sick.

Spengler hands him a waste basket as the Prosecutor calls her first witness.

INT. COURTROOM - WITNESS STAND - DAY (LATER)

The Con Ed Supervisor is testifying.

PROSECUTOR

Mr. Fianella, please look at Exhibits A through F on the table over there. Do you recognize that equipment?

EXHIBIT TABLE

Lying on the table are the basic tools of the Ghostbusting trade: three proton packs and particle throwers, a couple of ghost traps, and various meters and detection devices.

CON ED

(o.c.)

That's the stuff the cops found in their truck.

WITNESS STAND

She continues.

PROSECUTOR

Do you know what this equipment is used for?

CON ED

(shrugs)

I don't know. Catching ghosts, I guess.

PROSECUTOR

(to the Judge)

May I remind the court that the defendants are under a judicial restraining order that specifically forbids them from performing services as paranormal investigators and eliminators.

JUDGE

So noted.

PROSECUTOR

Now, Mr. Fianella, can you identify the substance in the jar on the table marked Exhibit F?

PROSECUTOR

She goes to the exhibit table and picks up a specimen jar containing the slime sample Stantz removed from the tunnel.

CON ED

I been working underground for Con Ed for 27 years and I never saw anything like that in my life. We checked out that tunnel the next day and we didn't find nothing. If it was down there, they must have put it there.

DEFENSE TABLE

Venkman and Spengler look at Stantz.

STANTZ
(defensively)
Hey, I didn't imagine it. There must have
been ten thousand gallons of it down there.

SPENGLER
It may be ebbing and flowing from some tidal
source.

LOUIS
(nervously)
Should I say that?

SPENGLER
I doubt that they'd believe us.

Louis moans and goes back to his notes.

WIPE TO:

INT. COURTROOM - WITNESS STAND - LATER

Venkman himself is on the stand and Louis is questioning him.

LOUIS
So like you were just trying to help out
your old friend because she was scared and
you didn't really mean to do anything bad
and you really love the city and won't ever
do anything like this again, right?

PROSECUTOR
Objection, your Honor. He's leading the
witness.

JUDGE
The witness is leading him. Sustained.

LOUIS
Okay, let me rephrase that question.
(to venkman)
Didn't you once coach a basketball team for
underprivileged children?

VENKMAN
Yes, I did. We were city champs.

PROSECUTOR
Objection. Irrelevant and immaterial.

JUDGE
Sustained. Mr. Tully, do you have anything
to ask this witness that may have some
bearing on this case?

LOUIS
(to Venkman)
Do I?

VENKMAN
No, I think you've helped them enough already.

LOUIS
(to the Judge)
No, I guess not.
(to the Prosecutor)
Your witness.

The Prosecutor rises and approaches the witness stand with relish.

PROSECUTOR
So, Dr. Venkman, please explain to the court why it is you and your co-defendants took it upon yourselves to dig a big hole in the middle of the street.

VENKMAN
Seventy-seventh and First Avenue has so many holes already we didn't think anyone would notice.

The gallery laughs and the Judge gavels for order.

JUDGE
Keep that up, mister, and I'll find you in contempt.

VENKMAN
Sorry, your Honor, but when somebody sets me up like that I can't resist.

PROSECUTOR
I'll ask you again, Dr. Venkman. Why were you digging the hole? And please remember that you're under oath.

VENKMAN
I had my fingers crossed when they swore me in, but I'm going to tell you the truth. There are things in this world that go way beyond human understanding, things that can't be explained and that most people don't want to know about anyway. That's where we come in.

PROSECUTOR
So what are you saying? That the world of the supernatural is your special province?

VENKMAN

No, I guess I'm just saying that shit happens
and somebody has to deal with it.

The spectators in the gallery cheer and the judge gavels for order.

WIPE TO:

INT. COURTROOM - LATER

The trial is nearing its end. The Judge calls on Louis to make his
summation.

JUDGE

Does the counsel for the defense wish to
make any final arguments?

Louis rises.

LOUIS

Your honor, may I approach the bench?

JUDGE

(impatient)

Yes.

Louis crosses to the judge's bench.

LOUIS

(to the judge)

Can I have some of your water?

JUDGE

Get on with it, counselor!

LOUIS

(scared)

Your honor, ladies and gentlemen of the --
(he remembers there's no

jury)

audience. I don't think it's fair to call
my clients frauds. Okay, the blackout was
a big problem for everybody. I was stuck in
an elevator for about three hours and I had
to go to the bathroom the whole time, but I
don't blame them because once I turned into
a dog and they helped me. Thank you.

He goes back to the defense table and sits down. Stantz and Spengler
hang their heads. Venkman pats Louis on the back.

SPENGLER

(to Louis)

Way to go. Concise and to the point.

JUDGE

He stares at Louis, astonished at his summation.

JUDGE

That's it? That's all you have to say?

LOUIS

Did I forget something?

He searches through a disorderly pile of notes.

JUDGE

That was unquestionably the worst presentation of a case I've ever heard in a court of law! I ought to cite you for contempt and have you disbarred. As for your clients, Peter Venkman, Raymond Stantz and Egon Spengler, on the charges of conspiracy, fraud and the willful destruction of public property, I find you guilty on all counts. I order you to pay fines in the amount of \$25,000 each and I sentence you to eighteen months in the city correctional facility at Ryker's Island.

STANTZ

He sees the activity in the jar

STANTZ

Uh-oh, she's twitchin'.

THE BENCH

The Judge continues

JUDGE

And on a more personal note, let me go on record as saying that there is no place in decent society for fakes, charlatans and tricksters like you who prey on the gullibility of innocent people. You're beneath the contempt of this court. And believe me, if my hands were not tied by the unalterable fetters of the law, a law which has become in my view far too permissive and inadequate in its standards of punishment, I would invoke the tradition of our illustrious forebearers, reach back to a sterner, purer justice and have you burned at the stake!

He hammers the bench with his gravel as the gallery erupts noisily. Then he feels a LOW RUMBLING TREMOR in the courtroom.

SPECIMEN JAR

The slime starts to pulse and swell, pushing up the lid on the jar.

DEFENSE TABLE

Stantz anticipates big trouble.

STANTZ

Under the table, boys!

The Ghostbusters duck under the defense table.

LOUIS

He stands up and looks around fearfully.

INT. COURTROOM - GHOST BATTLE - DAY

Everybody is silent now as the rumbling increases. All eyes turn to the exhibit table. Then suddenly all Hell breaks loose as TWO FULL-TORSO APPARITIONS explode out of the specimen jar.

JUDGE

He looks up in terror at the two huge apparitions looming above him and recognizes them immediately.

JUDGE

(in horror)

Oh, my God! The Scoleri Brothers!

SCOLERI BROTHERS

Big in life, even bigger in death, the ghostly Scoleri brothers seem ten feet tall. They are strapped into electric chairs and on their heads are metal electrocution caps with live, sparking electrical wires still attached. Twenty-five hundred volts of electricity shoot through their bodies as they start to break free of the leather restraints, trying to get at the Judge.

JUDGE

Holding his gavel like a pitiful weapon, he crawls over to the defense table where Venkman, Stantz and Spengler are now crouched, assessing the spectral intruders.

JUDGE

(terrified)

You've got to do something!

VENKMAN

Who are they?

JUDGE

They're the Scoleri Brothers. I tried them for murder. They were electrocuted up at Ossining in '48. Now they want to kill me.

VENKMAN

Maybe they just want to appeal.

SCOLERI BROTHERS

They break loose from the electric chairs, then turn toward the defense table and BLAST it with HIGH-VOLTAGE FINGER-LIGHTNING.

PROSECUTOR

She sprints for the door, pursued by one of the Scoleri brothers.

GHOSTBUSTERS

They jump to safety behind the rail of the jury box, pulling the Judge with them.

VENKMAN

These boys aren't playing around.

JUDGE

(desperately)

You've got to stop them. Please!

LOUIS

(thinking like a lawyer)

Violating a judicial restraining order could expose my clients to serious criminal penalties. As their attorney I'd have to advise them against it.

SCOLERI BROTHERS

They start punching through the jury box.

JUDGE

He is just about hysterical with fear.

JUDGE

All right! All right! I'm recinding the order. Case dismissed!!

(he pounds his gavel on
the floor)

Now do something!

STANTZ
Let's go to work, boys.

With that, the Ghostbusters leap over the rail of the jury box and dash across the courtroom to the exhibit table where their proton packs were being displayed as evidence. They strap them on hastily as the Brothers continue tearing up the seats looting for the Judge.

VENKMAN
(slinging the pack onto
his back)
Geez, I forgot how heavy these things are.

STANTZ
(grabbing other gear)
Okay, let's heat 'em up!

They flip the power switches on their packs and draw their particle throwers.

STANTZ
All right, throwers. Set for full neutrons
on stream.

They switch on their throwers and turn to face the raging phantasms.

SCOLERI BROTHERS

They are just about to wipe out the Judge when a loud shout distracts them.

VENKMAN
Hey! Why don't you pick on someone your own
size?

The towering ghosts turn in a fury and raise their arms, ready to shoot lightning at their new adversaries.

STANTZ
(to the others)
On my signal, boys. Open 'em up -- Now!

They all pull their triggers and the wands EXPLODE with incredible powerful STREAMS OF ENERGY, doing even more damage to the courtroom.

VENKMAN
Spengs, take the door. Ray, let's try and
work them down and into the corner.

Working as a team, they gradually confine the Scoleri Brothers with the streams, forcing them closer and closer to the traps Ray has set out on the floor.

STANTZ

Watch it! I'm coming under you, Pete.

They circle around the two ghosts, prodding them with the streams while ducking the lightning bolts shooting from their fingers. Finally, Ray sees his chance and pops open the traps which emit inverted pyramids of light energy.

STANTZ

Steady -- watch your streams -- easy now --
Venky, bring him left -- Spengy, pull him
down -- trapping -- trapping -- now!

He stomps on a control pedal and the Scoleri Brothers are drawn into the traps which snap shut.

INT. COURTROOM - TRAPS - DAY

LEDs on the outer casing start flashing, indicating the presence of a ghost inside each trap.

VENKMAN

(checking the trap)

Occupado.

INT. COURTROOM - JUDGE - DAY (AFTER GHOST BATTLE)

He sticks his head up slowly from behind the debris of his bench and looks around in total amazement.

LOUIS

He crawls out from under a chair. Reporters and spectators get back on their feet and start buzzing about the incredible manifestation.

PROSECUTOR

She's lying on the floor, attended to by the Bailiff and the Court Clerk.

SPENGLER

(to the Prosecutor)

Brilliant summation.

GHOSTBUSTERS

They break into big smiles as photographers start snapping pictures of them standing in the wrecked courtroom.

VENKMAN

Case closed, boys. We're back in business.

The spectators cheer and applaud.

CUT TO:

EXT. FIREHOUSE - DAY

The old, dilapidated Ghostbusters logo comes crashing to the ground, dropped by a pair of workmen on a ladder, and the new logo is hoisted into place over the main entrance. It's just like the original "No Ghosts" logo, but in the new one the ghost in the red circle is holding up two fingers. Venkman enters the firehouse.

INT. BEDROOM SET (TV COMMERCIAL - FULL SCREEN VIDEO) - NIGHT

A man and his wife are lying in bed reading. The man is played by Louis Tully and JANINE MELNITZ, the Ghostbusters' once and future receptionist, is playing his wife. They are both terrible actors. Suddenly, a ghost, actually a very bad puppet on a wire, floats through the bedroom. Janine sees it and screams.

LOUIS

What is it, honey?

JANINE

It's that darn ghost again! I don't know what to do anymore. He just won't leave us alone. I guess we'll just have to move.

LOUIS

Don't worry. We're not moving. He is.

He picks up the phone.

JANINE

Who are you going to call?

LOUIS

(with a wink)

Ghostbusters.

As he starts to dial, the CAMERA PULLS BACK to reveal the Ghostbusters standing in the bedroom. Their acting isn't much better than Louis and Janine's.

GHOSTBUSTERS

Stantz speaks directly TO the CAMERA.

STANTZ

I'm Ray --

VENKMAN

I'm Peter --

SPENGLER

I'm Egon --

STANTZ

And we're the ...

ALL

(together)

Ghostbusters.

STANTZ

That's right -- Ghostbusters. We're back and we're better than ever with twice the know-how and twice the particle-power to deal with all your supernatural elimination needs.

During his speech, Winston can be seen in the b.g. pretending to trap the fake ghost.

STANTZ

Careful, Winston. He's a mean one.

(TO CAMERA)

And to celebrate our grand reopening, we're giving you twice the value with our special half-price 'Welcome Back' service plan.

VENKMAN

Hold on, Ray! Half-price! Have you gone crazy?

STANTZ

I guess so, Pete, because that's not all. Tell them what else we've got, Egon.

Spengler actually mouths everyone else's dialogue along with them, waiting for his cue.

SPENGLER

You mean the Ghostbusters hot beverage thermal mugs and free balloons for the kids?

He holds up a mug and a limp, uninflated balloon.

STANTZ

You bet.

As Stantz wraps it up, SUPERS APPEAR at the bottom of the SCREEN: FULLY BONDED - FULLY LICENSED - SE HABLA ESPANOL.

STANTZ

(TO CAMERA)

So don't wait another minute. Make your supernatural problem our supernatural problem. Call now, because we're still --

ALL
(in unison, mechanically)
-- Ready to believe you.

CUT TO:

INT. JACK HARDEMEYER'S OFFICE - DAY

Hardemeyer is watching the Ghostbusters commercial on a TV in his office. He bangs his fist on his desk and angrily switches OFF the TV.

CUT TO:

EXT. FIREHOUSE - DAY (LATER)

The garage door opens and the new improved ECTOMOBILE comes ROARING out onto the street, its ghostly SIREN MOANING and WAILING. Louis comes running out after it.

CUT TO:

INT. FIREHOUSE - DAY

Louis comes back into the garage bay and stops as he smells a foul odor. He sniffs around, following the smell.

LOUIS
Oh, geez, smells like somebody took a really
big --

He freezes.

INT. OFFICE AREA - LOUIS'S POV

Slimer, a spud-like green ghost, is hovering over Louis's desk, scarfing down Louis's bag lunch. Slimer looks up and sees Louis.

SLIMER AND LOUIS

They both scream and run off in opposite directions.

SLIMER

He passes right through a wall and disappears.

LOUIS

He runs right into a wall, recovers and exits in a hurry.

LOUIS
(screaming)
Help! There's a thing!

CUT TO:

EXT. CENTRAL PARK RESERVOIR - DAY (LATER)

Runners of both sexes and all ages are huffing and puffing as they jog along the track that circles the reservoir. One of the runners looks behind him at the sound of APPROACHING FOOTFALLS and screams.

GHOSTLY JOGGER

A ghost jogger is loping along at a pretty fair pace. Other runners stumble and run screaming into the park as he passes them. Seemingly oblivious to the effect he's having, the ghost jogger puts two fingers to his skeletal neck and checks his watch as if taking his pulse.

EXT. CLEARING IN PARK - DAY (SAME TIME)

Venkman is sitting on a park bench near the jogging track reading the newspaper, eating a donut and drinking coffee from a Styrofoam cup.

STANTZ

He's sitting on a bench opposite Venkman's, casually watching the jogging track.

GHOST JOGGER

He approaches the benches where the Ghostbusters are waiting. As the ghost jogger passes the benches, Stantz and Venkman simultaneously hit concealed control buttons. A ghost trap buried in the track throws up a glowing inverted pyramid and catches the ghost jogger in mid-stride. Stantz and Venkman close the trap and capture the ghost jogger.

VENKMAN

(checking his watch)

You know he ran that last lap in under six minutes?

STANTZ

If he wasn't dead he'd be an Olympic prospect.

CUT TO:

EXT. JEWELRY STORE - DAY

The Ghostbusters come out carrying smoking traps, wearing cheap dime-store Santa Claus hats.

STANTZ

(to the client)

Merry Christmas!

CUT TO:

EXT. FIFTH AVENUE - ORREFORS GLASS STORE - DAY

The Ectomobile is parked at the curb and a curious crowd looks on as the Ghostbusters enter the store.

INT. ORREFORS GLASS STORE - CONTINUOUS ACTION

All the precious crystal is floating in the air, several feet above the glass shelves and display tables. Stantz and Venkman are talking to the manager while Winston and Spengler set up an array of electronic devices positioned in each corner of the store.

On a signal from Stantz, Spengler and Winston switch on the devices which throw laser-type beams around the perimeter of the store. The manager watches in horror as all the GLASSWARE suddenly drops out of the air, SMASHES through the GLASS SHELVES and SHATTERS on the display tables. There is a long pregnant pause.

STANTZ
(to the manager)
So will that be cash or a check?

CUT TO:

INT. MUSEUM - RESTORATION STUDIO - DAY (LATE AFTERNOON)

Everyone else has gone home. Dana is cleaning her brushes and putting her supplies away.

VIGO PAINTING - CONTINUOUS ACTION

Vigo turns his head and watches Dana as she walks past the painting.

DANA

She stops, vaguely aware of the movement, and looks up curiously at the painting. As she starts to walk on, Vigo looks at her again, but Dana turns suddenly and catches the movement. Frightened now, she hastily leaves the studio.

INT. FIREHOUSE - DAY

Louis is lurking behind a pillar, peeking out at the office area. We PAN DOWN TO the floor and see a foot pedal, then PAN ALONG the cord TO a ghost trap sitting on Louis's desk. Hanging from strings over the desk are several pieces of Kentucky fried chicken.

WALL

Slimer partially emerges and furtively sniffs the air, then spots the chicken bait. He licks his lips, materializes completely and flies to the chicken.

LOUIS

His eyes light up and he stomps the foot pedal.

LOUIS

(shouts)

Gotcha!

DESK

The trap pops open and shoots out a powerful cone of energy. Slimer dodges it and escapes as a big section of the ceiling comes crashing down on Louis's desk.

LOUIS

(seeing the damage)

Uh-oh.

He slinks off, defeated.

CUT TO:

INT. MANHATTAN MUSEUM OF ART - SECURITY DESK - DAY

The Ghostbusters commercial is playing on a portable TV on the security desk. Rudy, the Security Guard, is reading a National Enquirer with a giant front-page headline: GHOSTBUSTERS SAVE JUDGE. Venkman enters.

VENKMAN

I'm looking for Dana Barrett.

SECURITY GUARD

Room 304 -- Restorations.

(recognizing him)

Hey! Dr. Venkman -- 'World of the Psychic.'
I'm a big, big fan. That used to be one of
my two favorite shows.

VENKMAN

(flattered)

Thanks. What's the other one?

SECURITY GUARD

'Bass Masters.' It's a fishing show. Ever
see it?

VENKMAN

Yeah, really great. Take it easy.

He exits.

INT. MUSEUM - RESTORATION STUDIO - DAY (MOMENTS LATER)

Dana is working on a valuable Flemish still-life by Ver Meer. Janosz is at the other end of the room, still working on the painting of Vigo. Venkman enters and sneaks up behind Dana.

VENKMAN

(looking at the Ver Meer)

So this is what you do, huh?

DANA

(glad to see him)

Oh, hello, Peter.

VENKMAN

You're really good, you know.

DANA

I didn't paint it. I'm just cleaning it.
It's an original Ver Meer. It's worth about
ten million dollars.

VIGO

He turns his head and watches Venkman and Dana.

VENKMAN

Unaware that he's being watched, Venkman squints at the still life, holding up his thumb like he's seen artists do.

VENKMAN

You know you can go to Art World and get
these huge sofa-size paintings for about
forty-five bucks.

He starts looking around at the other artwork in the studio.

DANA

I'm sure you didn't come here just to talk
about art.

VENKMAN

As a matter of fact, I stopped by to tell
you that I haven't forgotten your problem
and that we're still on the case.

They are interrupted by the sudden appearance of Janosz.

JANOSZ

(smiling at Venkman)

Dana, aren't you going to introduce me to
your friend?

DANA

Oh, I'm sorry. This is Peter Venkman.
Peter, Janosz Poha.

Venkman warily shakes his hand, trying to size him up.

JANOSZ

(avoiding his gaze)

Pleasure to meet you. I've seen you on
television.

VENKMAN

How are you?

(looking over at the Vigo
painting)

What's that you're working on, Johnny?

Janosz winces at the nickname but lets it go. Venkman and Dana cross to
the Vigo painting. Janosz steps protectively in front of it.

JANOSZ

It's a painting I'm restoring for the new
Byzantine exhibition. It's a self-portrait
of Prince Vigo, the Carpathian. He ruled
most of Carpathia and Moldavia in the 17th
Century.

VENKMAN

(staring at the painting)

Too bad for the Moldavians.

JANOSZ

(defensive)

He was a very powerful magician. A genius
in many ways and quite a skilled painter.

DANA

He was also a lunatic and a genocidal madman.
I hate this painting. I've felt very
uncomfortable since they brought it up from
storage.

VENKMAN

Yeah, it's not the kind of thing you'd want
to hang in the rec room. You know what it
needs?

(picking up a brush)

A fluffy little white kitten in the corner.

Venkman reaches toward the painting, but Janosz grabs his hand.

JANOSZ
(with forced good will)
We don't go around altering valuable
paintings, Dr. Venkman.

VENKMAN
Well, I'd make an exception in this case if
I were you.

Dana looks disapprovingly at Venkman.

VENKMAN
(to Janosz)
I'll let you get back to it. Nice meeting
you.

JANOSZ
My pleasure.

Venkman and Dana cross back to her workspace.

VENKMAN
(confidentially)
I may be wrong, but I think you've got a
little crush on this guy.

DANA
Good-bye, Peter.

VENKMAN
(dragging his feet)
I'd like to stay, but I really don't have
time to hang around here. I'll call you.
(calls out to Janosz)
Later, Johnny!

He exits.

VIGO

Vigo turns his head and follows Dana as she returns to her workbench.

DANA

She stops, vaguely aware of the movement, and looks up curiously at the
painting. As she starts to walk on, Vigo looks at her again, but Dana
turns suddenly and catches the movement. Frightened now, she hastily
leaves the studio.

CUT TO:

INT. FIREHOUSE - LIVING QUARTERS - CONTINUOUS ACTION - DAY

Venkman and Winston enter and find Stantz and Spengler at work in the lab area.

STANTZ

Oh good, you're here. Spengler and I have something really amazing to show you.

VENKMAN

(to Spengler)

It's not that thing you do with your nostrils, is it?

Stantz goes to the refrigerator, opens the freezer, rummages around among the TV dinners and frozen pizza and pulls out a slime specimen in a Tupperware container.

STANTZ

(to Venkman)

We've been studying the stuff that we took from the subway tunnel.

He pops the specimen jar in the microwave and lets it thaw for a minute.

VENKMAN

And now you're going to eat it?

STANTZ

No, I'm just restoring it to its normal state.

He takes the specimen out of the microwave and pours some of it into a large Petri dish.

STANTZ

Now watch this.

He leans over the specimen and starts shouting at it.

STANTZ

(simulating anger)

You worthless piece of slime!!

(as the slime starts to twitch and glow)

You ignorant disgusting blob!!

SPECIMEN

It bubbles and swells, changing color with each insult.

STANTZ

You foul, obnoxious muck!!

STANTZ

He continues venting his rage on the slime.

STANTZ

I've seen some real crud in my time, but
you're a chemical disgrace!!

The specimen doubles its size and starts spilling over the rim of the
Petri dish.

STANTZ AND SPENGLER

They turn to Venkman for his reaction. He's dumbfounded.

VENKMAN

This is what you do with your spare time?

STANTZ

(very excited)

This is an incredible breakthrough, Venkman.
A psychoreactive substance! Whatever this
is, it clearly responds to human emotional
states.

VENKMAN

'Mood slime.' We ought to bottle this stuff
and sell it.

SPENGLER

We've found it at every event site we've
been to lately.

WINSTON

(poking at the slime)

You mean this stuff actually feeds on 'bad
vibes'?

STANTZ

Like a goat on garbage.

STANTZ

We're running tests to see if we can get an
equally strong positive reaction.

VENKMAN

What kind of tests?

STANTZ

(a little embarrassed)

Well, we sing to it, we talk to it, we say
supportive, nurturing things --

VENKMAN

You're not sleeping with this stuff, are you?

Spengler reacts as if he might be.

STANTZ

It really responds to music.

(to Spengler)

Let's calm it down.

Spengler picks up a guitar and he and Stantz start singing "Cumbaya" to the slime specimen.

SPECIMEN

It stops bubbling and starts to shrink.

WINSTON

Does it have any favorites?

STANTZ

It likes all the sappy stuff: 'Cumbaya,'
'Everything is Beautiful,' 'It's a Small
World' -- but it loves Jackie Wilson.

Venkman and Winston watch intently as Spengler spoons some of the psych-reactive slime onto an old toaster.

STANTZ

Watch this.

Stantz turns on a CASSETTE PLAYER and Jackie Wilson's "HIGHER AND HIGHER" BLASTS from the speakers.

TOASTER

It shakes, spins and actually starts moving in time with the MUSIC.

VENKMAN

He stares in disbelief at the dancing toaster as it shoots two pieces of toast into the air and catches them without missing a beat.

VENKMAN

I don't care what you say. This could be a
major Christmas gift item.

WINSTON

Right, and the first time someone gets mad,
their toaster will eat their hand.

VENKMAN

So we'll put a warning on the label.

Stantz turns OFF the MUSIC and the toaster stops moving. Venkman looks at the toaster and sticks his fingers in the slot.

VENKMAN
(to the toaster)
Go ahead. I dare you.

Suddenly, he yelps as if the toaster has actually bitten into his hand and won't let go. The others jump in to help him, but Venkman laughs and easily withdraws his hand.

VENKMAN
Just kidding.

CUT TO:

INT. DANA'S APARTMENT - NIGHT

Dana brings Oscar into the bathroom and lays him on the bassinet. She's wearing a robe over her nightgown, preparing to bathe the baby. She turns the taps on the old claw-footed bathtub, checks the water temperature, then turns away and starts to undress the baby.

DANA
(talking sweetly to the
baby)
Look at you. I think we got more food on
your shirt than we got in your mouth.

BATHTUB

The water pouring from the faucet changes to slime and settles at the bottom of the tub. Dana reaches over and turns off the water without looking into the tub. When she turns away, both taps start to spin by themselves and the tub flexes and bulges.

DANA

Still unaware, she routinely reaches over and squirts some bubble bath into the tub.

BATHTUB

The rim of the tub puckers up and the sides convulse as if swallowing the bubble bath.

DANA

She picks the baby up off the bassinet and turns to place him in the tub. She is just about to lower him into the water when the tub starts to close up around the baby like a huge mouth. Dana screams, snatches the baby away and runs from the room clutching Oscar to her bosom as the bathtub convulses and vomits up buckets of slime.

CUT TO:

INT. VENKMAN'S LOFT - SAME NIGHT (LATER)

The big open loft space is a chaotic clutter of mismatched furniture, old magazines, books, tapes, and sports equipment. Venkman is asleep on the floor, still wearing his coat, scarf, hat and gloves, having collapsed just short of the bedroom. The DOORBELL RINGS, he wakes up, lumbers to his feet and answers it. He opens the door and sees Dana standing there. She is wearing only a nightgown under her coat and Oscar is naked, wrapped in a baby blanket.

DANA

(somewhat embarrassed to
be there)

I'm sorry. Were you on your way out?

VENKMAN

(surprised to see her)

No, I just got in -- a couple hours ago.
Come on in.

(noting her apparel)

Are we having a pajama party?

DANA

(upset)

Peter, the bathtub tried to eat Oscar.

Venkman looks at her for a long moment.

VENKMAN

You know, if anyone else told me that, I'd
have serious doubts. But coming from you,
I can't honestly say I'm surprised.

DANA

I must be losing my mind. At the museum
today I could have sworn that terrible
painting of Vigo looked right at me.

VENKMAN

Who could blame him? Were you wearing this
nightgown?

DANA

(distraught)

I don't know what to do anymore.

VENKMAN

I'll get Ray and Egon to check out the
bathtub. You better stay here.

He exits to the bathroom. She looks around the loft, amazed at the disorder. Venkman comes back immediately with an old sweatshirt and takes Oscar from her.

VENKMAN

Now this kid has a serious nudity problem.

He spreads the sweatshirt out on the sofa, lays the baby on it and starts tying it around him like a diaper.

VENKMAN

(to the baby)

This is Joe Namath's old number, you know.
You could get a lot of chicks with this.
Just don't pee in it.

DANA

Peter, what about the bathtub?

VENKMAN

(grabs the phone and dials)

We'll take care of that.

(on the phone)

Ray, Pete. Listen, get over to Dana's right away ... Her bathtub pulled a fast one -- tried to eat the kid.

DANA

It was full of this awful pink ooze.

VENKMAN

(to Ray)

Sounds like another slime job ... No, they're all right. They're here now ... Right ... Let me know.

He hangs up.

VENKMAN

They're going over there right now. You might as well make yourself at home. Let me show you around.

(he crosses to the kitchen area)

This is the cuisine de maison --

It's an incredible mess. The sink is piled high with dirty dishes and the counters are littered with all sorts of food trash. He grabs a big open Hefty bag on the floor and starts throwing garbage into it.

VENKMAN

(looking at the sink)

We may have to wash some of these if you get hungry --

(he looks in the fridge)

-- but there's no food anyway so forget about it. I have all kinds of carry-out menus if you feel like ordering.

He opens a drawer full of pizza, barbecue and Chinese food menus, then crosses to the bathroom.

VENKMAN

Bathroom's right here -- let me just tidy up a few things.

DANA

Peter, this is very nice, but you don't have to do any of this, you know.

He goes into the bathroom and we hear WATER RUNNING, the TOILET FLUSHING and more items going into the Hefty bag.

VENKMAN (O.S.)

The shower works but it's a little tricky. They're both marked "Hot." It takes a little practice, but at least this one won't try and eat you.

He comes out of the bathroom with the now-loaded Hefty bag over his shoulder.

VENKMAN

Be careful on that sofa -- it's a butt-biter. But the bed's good and I just changed the sheets so if you get tired, feel free. In fact, I think you should definitely plan on spending the night here.

DANA

Really? And how would we handle the sleeping arrangements?

VENKMAN

For me it's best if I sleep on my side and you spoon up right behind me with your arms around me. If we go the other way I'm afraid your hair will be getting in my face all night.

DANA

How about you on the sofa and me in bed with the baby.

VENKMAN

Or we could do that.

DANA

Thank you.

(she picks up Oscar)

Poor baby. I think I should put him down now.

VENKMAN

I'll put him down for you.

(taking the baby)

You are way too short! And your belly-button sticks out! You're nothing but a burden to your poor mother!

Venkman carries the baby into the bedroom leaving Dana in the living room, feeling more relaxed and a lot safer.

CUT TO:

EXT. MUSEUM - DAY (NEXT MORNING)

Venkman is waiting in front of the building as ECTO-2 pulls up and Stantz, Spengler and Winston get out and report on Dana's apartment.

VENKMAN

Did you find anything at Dana's?

STANTZ

Nothing. Just some mood-slime residue in and around the bathtub. But we did turn up some interesting stuff on this Vigo character you mentioned. I found the name Vigo the Carpathian in Leon Zundinger's Magicians, Martyrs and Madmen. Listen to this:

SPENGLER

(reads from xerox of entry)

"Vigo the Carpathian, born 1505, died 1610 --"

VENKMAN

A hundred and five years? He really hung on, didn't he.

STANTZ

And he didn't die of old age either. He was poisoned, stabbed, shot, hung, stretched, disemboweled, drawn and quartered.

WINSTON

I guess he wasn't too popular at the end there.

SPENGLER

No, not exactly a man of the people.

(reads)

"Also known as Vigo the Cruel, Vigo the Torturer, Vigo the Despised, and Vigo the Unholy."

STANTZ

This guy was a bad monkey. He dabbled in all the Black Arts, and listen to this prophecy. Just before his head died, his last words were, "Death is but a door, time is but a window. I'll be back."

VENKMAN

That's it? "I'll be back?"

SPENGLER

It's a rough translation from the Moldavian.

They enter the museum carrying their monitoring equipment.

INT. MUSEUM - SECURITY DESK - DAY (CONTINUOUS ACTION)

Rudy the guard looks up in surprise as the Ghostbusters enter.

RUDY

Hey, Dr. Venkman. What's going on?

VENKMAN

We're just going up to Restorations for a minute.

RUDY

Oh, I can't let you do that. Mr. Poha told me not to let you up there anymore.

VENKMAN

(with mock seriousness)

Okay, we were trying to keep this quiet but I think you can be trusted. Tell him, Ray.

STANTZ

(very official)

Mister, you have an Ecto-paritic, subfusionary flux in this building.

RUDY

We got a flux?

WINSTON

You got a flux and a half.

STANTZ

Now if you don't want to be the --

(he counts)

-- fifth person ever to die in meta-shock from a planar rift, I suggest you get down behind that desk and don't move until we give you the signal "Stabilize -- All Clear."

Rudy gulps and starts to hunker down behind the desk as the Ghostbusters head upstairs.

INT. MUSEUM - RESTORATION STUDIO - DAY (MOMENTS LATER)

Janosz is working on the Vigo painting when the Ghostbusters enter. He rushes over and stops them at the door.

JANOSZ

Dr. Venkman? Dana is not here.

VENKMAN

I know.

JANOSZ

Then why have you come?

VENKMAN

We got a major creep alert and we're just going down the list. Your name was first.

STANTZ

(to Spengler and Winston)

Let's sweep it, boys.

They deploy and start scanning the studio with their monitoring devices.

VENKMAN

(to Janosz)

You know, I never got to ask you. Where you from, Johnny?

JANOSZ

(nervous)

The Upper West Side.

SPENGLER

(consulting his PKE meter)

This entire room is extremely hot, Peter.

JANOSZ

What exactly are you looking for, Dr. Venkman?

VENKMAN

We'll know when we find it. You just sit tight. This won't take long.

STANTZ

Using the Giga-meter, he traces a strong psychomagnetheric reading to the painting of Vigo in the alcove at the end of the studio. Venkman comes up behind him with Janosz right on his heels.

VENKMAN

This is the one that looked at Dana.

JANOSZ

It must be the chemical fumes in the studio.
People start imagining things --

VENKMAN

(interrupts)

I'm going to rule out the glue-sniffing
theory. If she says it looked at her, it
looked at her.

(to Vigo)

Hey, you! Vigie! Look at me. I'm talking
to you. Hey! Look at me when I'm talking
to you.

They watch the painting for any sign of movement.

VIGO

His eyes stare lifelessly into the distance.

STANTZ AND VENKMAN

Venkman starts shooting Polaroids of Vigo.

VENKMAN

(to Vigo)

Beautiful, beautiful. Work with me, baby.
Just have fun with it.

(to Stantz)

Okay, he's playing it cool. Let's finish
up and get out of here.

STANTZ

I'll get one more reading.

Venkman walks off leaving Stantz alone with the painting. Stantz scans
the painting with the Giga-meter until his eyes meet Vigo's.

VIGO

His eyes seems to burn right through to the depths of Stantz's soul.

STANTZ

He stands there transfixed, unable to look away, as a strange and subtle
transformation occurs within him. Winston comes up behind him and breaks
the spell.

WINSTON

(looking at the painting)

Now that's one ugly dude.

STANTZ
(coming back to his senses)
Huh? What?

WINSTON
You finished here?

STANTZ
(distracted)
What? Yeah.

WINSTON
Are you all right? You coming down with
something?

STANTZ
No, I'm fine. I just got light-headed for
a second there. Let's go.

They head for the door.

JANOSZ

He escorts the Ghostbusters to the door.

JANOSZ
So you see, everything is in order, is it
not?

VENKMAN
Not. Don't leave town and report any change
in your address to the proper authorities.
We'll be back.

They exit.

CUT TO:

EXT. MUSEUM - DAY (LATER)

The Ghostbusters cross to ECTO-2.

SPENGLER
There's definitely something going on in
that studio. The PKE levels were max-plus
and the Giga-meter was showing all red.

WINSTON
I'd put my money on that Vigo character.

VENKMAN

Yeah, that's a safe bet.

(to Stantz)

You and Spengman see what else you can dig
up on Vigo and this little weasel Poha.
Those two were made for each other.

INT. ECTO-2 - DAY (LATER)

The Ghostbusters are driving back to the firehouse. Stantz is at the wheel. His eyes are vacant, he seems distracted and very tense. Stantz swerves suddenly and HONKS the horn angrily.

STANTZ

(to another driver)

Idiot!

(honking)

Move it, you jerk!

Venkman and Winston exchange surprised looks.

EXT. STREET - DAY (CONTINUOUS ACTION)

Stantz drives extremely fast, HONKING vindictively, weaving dangerously through traffic.

INT. ECTO-2 - DAY (CONTINUOUS ACTION)

Winston looks at Ray, concerned.

WINSTON

Going a little fast, aren't we, Ray?

Stantz turns on him.

STANTZ

(viciously)

Are you telling me how to drive?

WINSTON

No, I just thought --

STANTZ

Well don't think!

He HONKS again and tromps hard on the accelerator.

EXT. STREET - DAY (CONTINUOUS)

Ecto-2 is now barreling down the avenue. Pedestrians leap to safety as Stantz runs a red light.

INT. ECTO-2 - DAY (CONTINUOUS ACTION)

They hang on to the safety straps as Stantz continues his maniacal ride.

WINSTON

(to Stantz, really worried
now)

Are you crazy, man? You're going to kill
somebody!

Stantz looks at him and smile demonically.

STANTZ

No, I'm going to kill everybody!

He swerves off the road.

EXT. ECTO-2 - DAY (CONTINUOUS ACTION)

The car heads right for a big tree.

INT. ECTO-2 - DAY (CONTINUOUS ACTION)

At the last possible moment, Winston cold-cocks Stantz, grabs the wheel
and steps across to stomp on the brakes.

EXT. ECTO-2 - DAY (CONTINUOUS ACTION)

The car skids into the tree and stops. The Ghostbusters stumble out
dazed and shaken, but unhurt. Stantz rubs his eyes and looks at the
others, completely at a loss.

STANTZ

(himself again)

What happened?

VENKMAN

You just picked up three penalty points on
your driver's license.

WINSTON

Are you all right?

STANTZ

Yeah, I guess so. It was the strangest
thing. I knew what I was doing but I
couldn't stop. This really terrible feeling
came over me and -- I don't know -- I just
felt like driving into that tree and ending
it all. Whew! Sorry, boys.

They inspect the damage to the car.

VENKMAN
(confidentially, to
Spengler)
Watch him, Egon. Don't even let him shave.

CUT TO:

INT. VENKMAN'S LOFT - DAY (LATER)

There's a KNOCK at the front door, a key turns in the lock, and Venkman enters somewhat tentatively holding a bouquet of flowers and a small suitcase of Dana's.

VENKMAN
(calls out)
I'm home!

He looks around the large open loft.

VENKMAN
(to himself)
I knew it. She cleaned.

He hears the SHOWER RUNNING and crosses to the bathroom. The door is half-open and he can see Dana in the shower (tastefully blurred) through the transparent vinyl curtain. He closes the bathroom door and looks at the baby asleep on the bed, surrounded by pillows to prevent him rolling off. Then he turns and bumps into Dana who's just coming out of the bathroom wrapped in a towel. She jumps back into the bathroom.

She comes out again, this time wearing a robe.

VENKMAN
Are you all squeaky clean now?

DANA
(humoring him)
Yes, I'm very clean. Did they find anything
at my apartment?

She squeezes past him into the bedroom and closes the door.

VENKMAN
(through the door)
Nothing. They stayed there all night, went
through your personal stuff, made a bunch of
long-distance phone calls and cleaned out
your refrigerator. And didn't find anything.

Dana opens the bedroom door.

DANA

They didn't find anything? In the bathtub
... the pink ooze ... nothing? So, what do
I do now?

VENKMAN

Now you get dressed and we go out. I got a
babysitter and everything. Trust me, you
need it.

DANA

I'm not here to date. I can't leave Oscar
in a strange place with someone I don't know.

VENKMAN

It's Janine Melnitz, from my staff. She's
one of my most valuable employees.

DANA

Does she know anything about babies?

VENKMAN

Janine Melnitz, are you kidding?
(handing her the flowers)
Do I have a vase? I brought some of your
clothes. Wear something intriguing. I
brought along some interesting possibilities.

DANA

Okay, but it's not a date. It's a dinner.

She smiles and closes the door again. He opens the closet and starts
looking for his good suit.

VENKMAN

Did you happen to see some shirts on the
floor in here?

DANA (O.S.)

I put them in your hamper. I thought they
were dirty.

VENKMAN

(shaking his head)
I have a hamper? Next time ask me first,
okay. I have more than two grades of
laundry. There're lots of subtle levels
between clean and dirty.

He pulls some clothes out of the hamper and inspects them.

VENKMAN

These aren't so bad yet. You just hang them
up for a while and they're fine.

CUT TO:

INT. FIREHOUSE - RECEPTION AREA - EARLY EVENING

Janine covers her computer terminal and starts turning out the lights. Then she notices that the lights are still on upstairs. She starts primping and freshening up her makeup.

INT. FIREHOUSE - LAB AREA - SAME TIME

Louis is strapping on a proton pack, preparing to deal with Slimer once and for all. He's wearing a bicyclist's rearview mirror on a headband.

LOUIS

(to himself)

Okay, Stinky, this is it. Showdown time. You and me, pal. You think you're smarter than I am? We'll see about that.

(loud)

Oh, hello, Pizza Man! Oh, two larges! I only ordered one. Oh, pepperoni and pineapple. My absolute favorite. I guess I'll have to eat these both by myself.

THE CEILING

Slimer pokes his head through the ceiling and scans the room hanging upside down.

LOUIS

He spots Slimer through the rearview mirror.

LOUIS

(quietly)

Okay, let's boogie!

He whirls around and fires a proton stream at Slimer, slicing a burning gash across the ceiling.

THE STAIRS

Janine comes up and ducks as a bolt of energy streaks across the room and strikes the wall behind her. Slimer disappears.

LOUIS

(embarrassed and apologetic)

Oh migod! I'm sorry. I didn't mean to do that. It was an accident.

JANINE

What are you doing up here?

LOUIS

I was trying to get that smelly green thing.
The guys asked me to help out. I'm like the
fifth Ghostbuster.

JANINE

Why would you want to be a Ghostbuster if
you're already an accountant?

LOUIS

Oh, no, it's just if one of the guys calls
in sick or gets hurt.

Louis quickly slips off the proton pack and sets it down.

JANINE

Have you made any plans yet? You know
tomorrow is New Year's Eve.

LOUIS

No, I celebrate at the beginning of my
corporate tax year which is March first.
That way I beat the crowds.

JANINE

That's very practical. I hate going out on
New Year's Eve, too.

There is an awkward silence between them and Janine starts to leave.

JANINE

Well, good night, Louis.

LOUIS

(on an impulse)

Janine, do you feel like maybe getting
something to eat on the way home?

JANINE

I'd like to, but I told Dr. Venkman I'd
babysit.

(seductively)

Do you want to babysit with me?

LOUIS

Oh, sure, that sounds great.

They exit.

CUT TO:

INT. VENKMAN'S LOFT - NIGHT (LATER)

There is a KNOCK at the door and Venkman goes to answer it. He's dressed for the evening and looking very dapper.

INT. VENKMAN'S LOFT - ENTRANCE HALL - CONTINUOUS ACTION

Venkman opens the door and finds Stantz, Spengler and Winston standing there wearing over-the-hip rubberized waders, firemen's slickers, and miners' helmets, carrying tons of sensing devices, meters, collection jars and photographic equipment. They look like they're rigged out for a major spelunking expedition.

VENKMAN

(ushering them in)

Don't tell me, let me guess. All-you-can-eat
barbecue rib night at the Sizzler?

STANTZ

We're going down into the sewer system to
see if we can trace the source of the
psycho-reactive slime flow. We thought you
might want to come along.

VENKMAN

Darn it! I wish I'd known you were going.
I'm stuck with these damn dinner reservations.

SPENGLER

You know, animals and lower life forms often
anticipate major disasters. Given the new
magnetetheric readings we could see a tremendous
breeding surge in the cockroach population.

VENKMAN

Roach breeding? Sounds better and better.
(calls out)

Dana? The boys are going down under the
sewers tonight to look for slime. Egon
thinks there might even be some kind of big
roach-breeding surge. Should we forget about
dinner and go with them instead?

Dana steps into the living room looking very beautiful.

STANTZ

Wow.

Dana looks curiously at their outfits.

DANA

Hi.

They nod and wave back.

VENKMAN

(to Ray and Egon)

I think we're going to have to pass on the sewer trip, boys. Let me know what you find out.

STANTZ

(on his exit)

Okay, but you're missing all the fun.

INT. VAN HORNE STATION - NIGHT (LATER)

Stantz, Spengler and Winston come down the stairs into the station, guided by a very old map of the underground city.

STANTZ

This is it. Van Horne Station. Right where the old transit map said it would be.

They cross to the edge of the platform and look into the river of slime.

STANTZ

Let's get a sounding on the depth of that flow.

Stantz has a long, coiled, graduated cord with a plumb bob on the end of it attached to his utility belt.

STANTZ

Stand back.

He takes the cord in his hand, swings the plumb bob over his head and casts it out into the middle of the flow. The plumb bob sinks and Spengler reads the depth.

SPENGLER

Six feet -- seven -- eight --

STANTZ

That's it. It's on the bottom.

SPENGLER

Nine feet -- ten --

WINSTON

Is the line sinking?

SPENGLER

No, the slime is rising.

Stantz looks down and notices the slime rising over the edge of the platform and around his boots.

STANTZ
(alarmed)
Let's get out of here, boys.

He starts to pull out the plumb line but it seems to be stuck.

Spengler tries to help, but whatever is pulling on the cord is stronger than all three of them. As their unseen adversary pulls them closer and closer to the edge, Stantz works desperately to unhook the cord from his belt but finally just unhooks the whole belt. Spengler lets go in time but Winston doesn't. He is jerked off his feet and into the slime flow. Stantz and Spengler look at each other, summon their courage and jump in after him.

CUT TO:

INT. ARMAND RESTAURANT - NIGHT (LATER)

Dana and Venkman are sitting at a table in an elegant restaurant nibbling caviar and toasting with very expensive champagne.

VENKMAN
(very intimate)
Here's to -- us.

She sighs and drinks.

VENKMAN
So -- are you making any New Year's resolutions?

DANA
I want to stop getting involved with men who aren't good for me.

VENKMAN
Does that start exactly at midnight tomorrow, or could you hold off for a few days maybe?

DANA
For one night in your life, do you think it's possible for us to be completely real?

VENKMAN
All right, you want to be real? So tell me why did you dump me?

DANA
Oh, Peter, I didn't dump you. I just had to protect myself. You really weren't very good for me, you know.

VENKMAN
I'm not even good for me.

DANA

Why do you say things like that? You're so much better than you know.

VENKMAN

Thank you. If I had that kind of support on a daily basis, I could definitely shape up by the turn of the century.

DANA

(already feeling the effects of the champagne)

So why don't you give me a jingle in the year 2000?

VENKMAN

Let me jingle you right now.

He leans over to kiss her.

DANA

Maybe I should call Janine.

VENKMAN

Don't worry. Janine has a very special way with children.

They kiss.

CUT TO:

INT. APARTMENT - NIGHT (SAME TIME)

Janine is on the sofa doing her nails while Louis paces with the baby.

JANINE

(looking around)

I can't believe a person could actually live like this.

LOUIS

(to the baby)

So these dwarfs had a limited partnership in a small mining operation and then one day a beautiful princess came to live with them.

JANINE

It's really not a bad place. It just needs a woman's touch.

LOUIS

(continuing)

So they bartered room and board in exchange for housekeeping services, which was a good deal for all of them because then they didn't have to withhold tax and social security, which I'm not saying is right but it's just a story, so I guess it's all right. I can finish this later if you're tired.

Louis goes into the bedroom and puts the baby down.

JANINE

You're really good with children, Louis. I can tell.

(as he returns)

Why don't you come here and sit with me?

LOUIS

Okay.

He sits stiffly beside her on the sofa.

JANINE

(getting close)

Motherhood is a very natural instinct for me. I'd like to have a baby myself. Wouldn't you?

LOUIS

(gulps)

Tonight?

EXT. STREET - MANHOLE COVER - NIGHT (SAME TIME)

A manhole cover is dislodged and pushed up from below. It slides away, and Winston crawls out of the manhole followed by Stantz and Spengler. They are exhausted and covered with slime.

WINSTON

(uncharacteristically
angry)

Nice going, Ray! What were you trying to do -- drown me?

STANTZ

(unusually mean)

Look, Zeddemore, it wasn't my fault you were too stupid to drop that line.

WINSTON

(shoves him)

You better watch your mouth, man, or I'll punch your lights out.

STANTZ

Oh yeah? Anytime, anytime. Just go ahead and try it.

Spengler steps between them with unprecedented aggression.

SPENGLER

If you two are looking for a fight, you got one.

(putting up his fists)

Who wants it first? Come on, Ray. Try me, sucker.

STANTZ

(squaring off)

Butt out, you pencil-necked geek. I've had it with you.

They grab each other and start to tussle. Suddenly Spengler comes to his senses and pulls them apart.

SPENGLER

(forcefully)

Strip! Right now! Get out of those clothes!

He starts yanking off his slicker and waders. Bewildered, Stantz and Winston start doing the same. Spengler helps pull off their clothes and throws them into the open manhole. Now wearing only long underwear, they seem to return to normal.

WINSTON

What are we doing? Ray, I was ready to kill you.

STANTZ

Don't you see? It's the slime. That stuff is like pure, concentrated evil.

Stantz looks around and sees that they are standing right in front of the museum.

SPENGLER

And it's all flowing right to this spot.

CUT TO:

INT. ARMAND RESTAURANT ENTRANCE - NIGHT (CONTINUOUS ACTION)

The MAITRE D' looks up in surprise as Stantz, Spengler and Winston enter the restaurant wearing only long underwear.

MAITRE D'

(intercepting them)

Can I help you?

Stantz looks around and spots Venkman.

STANTZ

That's all right, I see him.

They blow right by the Maitre d' who jumps back in horror as they pass.

VENKMAN

He's just about to pour more champagne when he sees Ray, Egon and Winston coming toward him through the restaurant.

STANTZ

(very excited)

You should've been there, Venkman.
Absolutely incredible!

VENKMAN

Yeah, sorry I missed it.

(noting their attire)

I guess you guys didn't know about the dress
code here. It's really kind of a coat and
tie place.

STANTZ

It's all over the city, Pete -- well, under
it actually.

WINSTON

Rivers of the stuff!

SPENGLER

And it's all flowing toward the museum.

He gestures excitedly and a big gob of slime flies across the room and
lands on a well-dressed diner.

STANTZ

(calls out)

Sorry!

DANA

Maybe we should discuss this somewhere else.

Venkman notes the look of alarm on Dana's face and pulls his colleagues
aside.

VENKMAN

(confidentially)

Boys, listen. You're scaring the straights.
Let's save this until tomorrow, okay?

SPENGLER

(to Venkman)

This won't wait until tomorrow, Venkman.
It's hot and it's ready to pop.

MAITRE D'

He hurries through the restaurant with two city COPS right behind him and makes straight for Venkman's table.

MAITRE D'

Arrest these men.

COP

(recognizing them)

Hey! It's the Ghostbusters. You're out of uniform, gentlemen

Stantz suddenly realizes how ridiculous they look.

STANTZ

(self-conscious)

Uh -- well -- we had a little accident, but forget that. We have to see the mayor as soon as possible.

COP

Look, Doc, why don't you just go home.
You'll get a good night's sleep and then you can give the mayor a call in the morning.
Come on.

He takes Stantz by the arm but Stantz resists.

STANTZ

We're not going anywhere with you. I told you we have to see the mayor now.

COP

(grabbing Stantz)

I'm warning you. You can come along peaceably or --

VENKMAN

(grabs the Cop)

Hey, don't be an idiot. This is serious.

COP

(angry)

Look, pal, keep this up and you're going with them.

VENKMAN

Oh, yeah?

COP

(has had enough)

Yeah, let's go. You're all under arrest.

The Cop catches Venkman in an armlock and starts walking him out of the restaurant.

VENKMAN

(to Dana)

Finish your dessert -- it's already paid for. I'll call you.

They all exit, causing a major commotion among the other diners.

EXT. ARMAND'S RESTAURANT - NIGHT (CONTINUOUS ACTION)

The police car is parked right behind Ecto-2. Spengler stops at the police car and confronts the cops.

SPENGLER

Look, we're not drunk and we're not crazy.
This is a matter of vital importance.

Venkman steps in and looks at the policemen's nametags.

COP

What are you doing?

VENKMAN

I just want to get your names right for when the mayor asks us why we didn't let him know about this sooner.

The Cops look at each other, uncertain about what to do.

COP

(relenting)

Okay, Doc. You want to see the mayor, you got it. Follow us.

They head for their respective vehicles.

CUT TO:

INT. VENKMAN'S LOFT - NIGHT (SAME TIME)

Louis and Janine are on the sofa making out when Dana enters. They jump up and start smoothing their clothes.

LOUIS
(embarrassed)
Oh, hello, Dana. we were just -- we were --

DANA
I know what you were doing, Louis. It's
all right.

JANINE
How was your date?

DANA
Typical. Peter was arrested. Has he called?

LOUIS
No, nobody called.

Dana frowns.

DANA
Is everything all right with Oscar?

JANINE
Oh, he's fine. He's such a good baby. He
was a little fussy at first, but we gave
him a Freach bread pizza and he went right
to sleep.

DANA
(relieved)
Oh, good. I'll just check on him.

She crosses to the bedroom.

INT. VENKMAN'S BEDROOM - NIGHT (CONTINUOUS ACTION)

Dana looks at Oscar sleeping peacefully on the bed. She starts to change
clothes.

INT. VENKMAN'S LIVING ROOM - NIGHT (SAME TIME)

Louis and Janine aren't sure what to do.

LOUIS
Should we go?

JANINE
I don't think we should leave her alone.

LOUIS
You're right. We should stay.

He grabs Janine and they start making out again.

CUT TO:

INT. MUSEUM RESTORATION STUDIO - NIGHT (SAME TIME)

Janosz stands before the painting of Vigo. Vigo comes to life and repeats the litany of his power.

VIGO

I, Vigo, the scourge of Carpathia --

JANOSZ

(heard all this before)

Yes, the scourge --

VIGO

-- the sorrow of Moldavia --

JANOSZ

-- the sorrow --

VIGO

I command you.

JANOSZ

(checking his watch)

I await the word of Vigo.

VIGO

The season of evil begins with the birth of the new year. Bring me the child that I might live again.

JANOSZ

(abjectly humble)

Lord Vigo, the mother, Dana, is fine and strong. I was wondering -- well, would it be possible -- if I bring the baby, could I have the woman?

VIGO

So be it. On this the day of darkness, she will be ours, wife to you and mother to me.

CUT TO:

EXT. CARL SCHURZ PARK - NIGHT (LATER)

Preceded by a police car, Ecto-2 enters the small park on the East River at 88th Street and disappears into an underground entrance. The CAMERA PANS UP to reveal Gracie Mansion, the residence of the Mayor of New York City.

INT. GRACIE MANSION - MOMENTS LATER

The Ghostbusters, now wearing police raincoats over their longjohns are ushered through the house by a butler to a set of double oak doors. The butler knocks lightly, then opens the door to reveal the MAYOR sitting in front of the fireplace in his well-appointed private study, flanked by Jack Hardemeyer, both in tuxedos. The Ghostbusters enter.

INT. STUDY - CONTINUOUS ACTION

The Mayor is impatient and a little angry at having been pulled out of his formal reception. He frowns at their bizarre attire.

MAYOR

All right -- the Ghostbusters. I'll tell you right now; I've got two hundred of the heaviest campaign contributors in the city out there eating bad roast chicken waiting for me to give the speech of my life. You've got two minutes. Make it good.

STANTZ

You get enough negative energy flowing in a dense environment like Manhattan, it starts to build up, and if we don't do something fast this whole place will blow like a frog on a hotplate.

WINSTON

Tell him about the toaster.

VENKMAN

I don't think he's ready for the toaster.

MAYOR

(shaking his head)

Being miserable and treating other people like dirt is every New Yorker's God-given right. What am I supposed to do -- go on television and tell eight million people they have to be nice to each other? I'm sorry, none of this makes any sense to me, and if anything does happen we've got plenty of paid professionals to deal with it. Your two minutes are up. Good night, gentlemen.

The mayor exits, leaving the Ghostbusters to Hardemeyer.

HARDEMEYER

(smirking)

That's quite a story.

VENKMAN

Yeah, I think the Times might be interested,
don't you? The Post might have a lot of fun
with it, too.

Hardemeyer's eyes go cold and calculating.

HARDEMEYER

Before you go running to the newspapers with
this, would you consider telling this slime
thing to some people downtown?

VENKMAN

Now you're talking.

CUT TO:

INT. PARKVIEW HOSPITAL - PSYCHIATRIC WARD - NIGHT (LATER)

An attendant opens a locked door with a wire mesh window and the
Ghostbusters, in straitjackets, are led into the psych ward as Hardemeyer
confers with the chief PSYCHIATRIST.

WINSTON

(protesting)

I'm telling you, we're not crazy. He is!

HARDEMEYER

He laughs off the remark.

HARDEMEYER

(to the Psychiatrist)

The mayor wants them kept under strict
observation for a few days. We think
they're seriously disturbed and potentially
dangerous.

PSYCHIATRIST

We'll do whatever's necessary.

Hardemeyer shakes his hand and exits as the door slams shut on the
Ghostbusters.

INT. VENKMAN'S LOFT - NIGHT (SAME TIME)

Louis and Janine are watching an old rerun on TV, eating popcorn, while
Dana is stretched out on the other sofa.

DANA

(wishing they'd leave)

You know you really don't have to stay.
Peter should be back soon.

LOUIS
Oh no, we don't mind.

She hears a little CRY from the nursery and sits up.

DANA
Excuse me. I think Oscar is up.

She crosses to the bedroom.

INT. VENKMAN'S BEDROOM - NIGHT (CONTINUOUS ACTION)

Dana enters and immediately notices that the crib is empty and the window is open.

DANA
(screams)
Louis!

Frantic now, Dana rushes to the window and looks out, as Louis and Janine come running in.

EXT. WINDOW LEDGE - DANA'S POV - NIGHT (ECLIPSE)

The baby is standing out on the ledge at the corner of the building, fifty feet above the street, staring off into the distance as if he's waiting for something.

EXT. WINDOW LEDGE - NIGHT (ECLIPSE) (CONTINUOUS ACTION)

Dana climbs out onto the ledge and starts inching slowly toward the baby. Then she stops as a miraculous apparition materializes.

LOUIS AND JANINE

They lean out the window, gaping at the apparition.

EXT. VENKMAN'S LEDGE - APPARITION

A sweet, kindly-looking English nanny appears, pushing a pram, strolling on thin air parallel to the ledge high above the ground. Her face looks remarkably like Janosz Poha's. The nanny extends her hand to the BABY who GURGLES sweetly as he reaches out to take it.

DANA

She watches in helpless horror.

DANA
(screams)
No!!

GHOST NANNY

She picks up the baby and lays it gently in the pram, then turns and smiles at Dana. The smile turns to a hideous grin, then the nanny shrieks at Dana and takes off like a shot with the baby.

DANA

She watches the creature fly off with Oscar, then climbs back through the window assisted by Louis and Janine.

DANA

(resolutely)

Louis, you have to find Peter and tell him what happened.

LOUIS

(confused and worried)

Where're you going?

DANA

To get my baby back.

CUT TO:

EXT. MUSEUM - NIGHT (A LITTLE LATER)

A taxi pulls up, Dana jumps out and rushes into the museum. The moment the door closes behind her, there is a loud THUNDERCLAP, the ground trembles and a massive amount of slime erupts from around the base of the museum and starts covering the walls, sealing her inside the building.

CUT TO:

INT. PARKVIEW PSYCHIATRIC - PADDED ROOM - NIGHT (SAME TIME)

Venkman, Stantz, Spengler and Winston are in a padded cell. They are handcuffed and the cuffs are chained to thick leather belts around their waists. Venkman stands there banging his head into the padded wall while the others try to explain the situation to a skeptical Psychiatrist.

STANTZ

We think the spirit of Vigo the Carpathian is alive in a painting at the Manhattan Museum.

PSYCHIATRIST

I see. And are there any other paintings in the museum with bad spirits in them?

SPENGLER

(impatient)

You're wasting valuable time! We have reason to believe that Vigo is drawing strength from a psychomagnetheric slime flow that's been collecting under the city.

PSYCHIATRIST

Yes, tell me about the slime.

WINSTON

It's potent stuff. We made a toaster dance with it, then a bathtub tried to eat his friend's baby.

The psychiatrist looks at Venkman.

VENKMAN

Don't look at me. I think they're nuts.

CUT TO:

INT. MUSEUM RESTORATION STUDIO - NIGHT (SAME TIME)

Moonlight streams through the skylight above, bathing the studio in eerie white light. Oscar is lying safely on a table in front of the painting of Vigo. Dana enters cautiously and sees the baby. Seeing no one else about, she quickly sneaks down to the table and picks up the baby, hugging him tight, greatly relieved to find him unharmed and intact.

JANOSZ (O.S.)

I knew you would come.

Startled, Dana turns at the sound of his voice as Janosz steps out from behind the Vigo painting.

DANA

(defiantly)

What do you want with my baby?

JANOSZ

No harm will come to the child. You might even say it's a privilege. He will be the vessel for the spirit of Vigo. And you -- well, you will be the mother of the ruler of the world. Doesn't that sound nice?

DANA

If this is what the world will be like, I don't want to live in it.

JANOSZ
(confidentially, indicating
Vigo)
I don't believe we have the luxury of choice.

DANA
Everybody has a choice.

JANOSZ
Not in this case, my dear. Take a look.
That's not Gainsborough's Blue Boy up there.
He's Vigo!

DANA
I don't care who he is. He's not taking my
baby.

Dana walks quickly to the door but suddenly Oscar flies out of her arms,
floats across the room and lands lightly back in the cradle.

DANA

She turns and looks at Vigo, for the first time feeling his power.

JANOSZ
You will see. It's all for the best.

CUT TO:

EXT. PARKVIEW HOSPITAL - DAY (NEXT MORNING)

It's the last day of the year and the sun is shining brightly.

CUT TO:

INT. PARKVIEW PSYCHIATRIC WARD - DAY (SAME TIME)

The Ghostbusters are sitting in the dayroom, a dingy lounge for patients
in the locked ward. There is a television set, a Ping-Pong table and a
few tables and chairs. Stantz is looking at the sky through the heavy
wire mesh covering the windows.

STANTZ
This is it. boys. It's starting. Shit-storm
2000.

Venkman is doing occupational therapy, weaving on a little hand-loom.

VENKMAN
It better not start yet. I'm trying to
finish my potholder before lunch.

WINSTON

You think all those predictions about the
world coming to an end in the 1990s are true?

A PATIENT at the next table joins the discussion.

PATIENT

(with certainty)

1997. My dog told me.

VENKMAN

What kind of dog?

PATIENT

Labrador.

VENKMAN

(shakes his head)

Habitual liars. They can't help it. It's
in the breed.

CUT TO:

INT. PARKVIEW HOSPITAL - EXAMINING ROOM - DAY (SAME TIME)

Louis is pleading with his cousin, SHERMAN TULLY, a doctor on the staff
at Parkview. He looks and sounds just like Louis.

LOUIS

Come on, Sherm. You're my cousin. Do this
for me. I'm begging you.

SHERMAN

I can't do it, Louis. It isn't ethical. I
could lose my license.

LOUIS

Why can't you just have them released?
You're a doctor.

SHERMAN

I'm a dermatologist. I can't write orders
on the psych ward.

LOUIS

Sherman, I've done lots of favors for you.

SHERMAN

Like what?

LOUIS

I got you out of those bad tax shelters.

SHERMAN

You were the one who got me in.

LOUIS

I fixed you up with Diane Troxler and she put out, didn't she?

SHERMAN

Yeah, I had to give her free dermabrasion for a year. Forget it, Louis. I could get in a lot of trouble.

LOUIS

I'm telling you, we're all going to be in big trouble if we don't do something fast. That ghost guy came and took my friend's baby and we got to get it back. It's just a scared little baby, Sherm.

SHERMAN

Then you should go to the police. I don't believe in any of that stuff.

Sherman looks out the window.

EXT. SKY - SHERMAN'S POV

The sky begins to go dark as the sun is magically eclipsed.

INT. EXAMINING ROOM - CONTINUOUS ACTION - DAY

The room goes dark. Louis switches on a lamp which casts an eerie light on his face.

LOUIS

(spooky)

Do you believe it now, Sherm?

CUT TO:

EXT. HUDSON RIVER PIER - NIGHT (ECLIPSE)

A drainpipe starts dripping slime into the river near the Cunard Line docks.

CUT TO:

EXT. PUBLIC FOUNTAIN (59TH AND FIFTH) - NIGHT (ECLIPSE)

With the Plaza Hotel in the background, the fountain starts to spout psycho-reactive slime.

HOTEL ENTRANCE

A well-heeled MAN and WOMAN step out of a limousine and walk up the steps toward the revolving door. She looks up at the sky and frowns.

WOMAN

(shrewish)

I told you we should have stayed in Palm Beach. The weather here gets stranger every year.

MAN

Yes, dear.

She doesn't notice it, but a small amount of slime falls on the back of her luxurious, full-length, white mink coat. The doorman nods courteously and extends a hand to help her up the stairs.

WOMAN

She yelps in pain.

WOMAN

(to the doorman)

Something just bit me!

The doorman looks curiously at her, then recoils in shock as her coat comes alive. MINK HEADS pop out of the thick fur, SNARLING, BARKING and YAPPING, their sharp, little teeth biting the air. Reacting quickly, the doorman yanks the coat off the woman's back, throws it to the ground and starts stomping on it as the Woman and her husband look on in horror. The coat scuttles down the steps and runs off down the street.

CUT TO:

INT. MIDTOWN CENTRAL POLICE PRECINCT - NIGHT (ECLIPSE)

The squad room is busy as DETECTIVES try to answer the flood of calls regarding the wave of supernatural events sweeping the city.

DETECTIVE ONE

(on the phone)

Look, lady, of course there are dead people there. It's a cemetery ...

(his face falls)

They were asking you for directions?

DETECTIVE TWO

(on another phone)

Was this a big dinosaur or a little dinosaur?
... Oh, just the skeleton, huh? Well, where is it now?

DETECTIVE THREE

(on the phone)

Wait a second -- the park bench was chasing you? You mean, someone was chasing you in the park ... No, the bench itself was chasing you. I see --

A weary SERGEANT answers a RINGING PHONE.

SERGEANT

Manhattan Central, Flaherty speaking ...
Yeah ... yeah? ... What? Who is this? ...
Wait a second.

He puts the caller on "Hold" and turns the LIEUTENANT.

SERGEANT

Lieutenant, I think you better talk to this guy.

LIEUTENANT

(on another call)

What is it? I'm talkin' here!

SERGEANT

It's some dock supervisor down at Pier 34 on the Hudson. The guy's going nuts.

LIEUTENANT

What's the problem?

SERGEANT

(takes a deep breath)

He says the Titanic just arrived.

INT. PORT AUTHORITY OFFICE - NIGHT (ECLIPSE)

The dock supervisor stands there with the phone in his hand, an assistant beside him, both staring out the window at the ocean liner tied up at the pier.

EXT. PIER 34 - THEIR POV - NIGHT (ECLIPSE)

The name "R.M.S. Titanic" is clearly visible on the side of the huge ship. The gangplank is down and dozens of drowned passengers, sopping wet and festooned with seaweed, are disembarking while drowned porters off-load their waterlogged baggage.

CUT TO:

EXT. PARKVIEW HOSPITAL - NIGHT (MOMENTS LATER)(ECLIPSE)

Ecto-2 is parked outside as Louis and Sherman come out of the hospital with the Ghostbusters, now wearing their standard uniforms.

STANTZ

Good work, Louis. How did you get us out?

LOUIS

Oh, I pulled a few strings. I wouldn't want to say any more than that.

Louis winks conspiratorially at Sherman.

LOUIS

This is my cousin Sherman. Sherm, say hello to the Ghostbusters.

(sotto voce to Stantz)

I promised him a ride in the car if he got you out.

SHERMAN

(to the Ghostbusters)

Hi, it's really great to meet you guys. I know this sounds weird but once I had a dream that my grandfather was standing at the foot of my bed, but I knew it was impossible because he died and he started to tell me that --

While he's talking, the Ghostbusters jump in the Ectomobile and drive off, leaving him and Louis standing at the curb.

LOUIS

Hey! Wait! Okay, I'll meet you there.

SHERMAN

I thought you were like the fifth Ghostbuster.

LOUIS

I let them handle all the little stuff. I just come in on the big ones.

CUT TO:

(original version of the above scene - 11/27/88)

(TRANSCRIBER'S NOTES: These two versions of this scene were put in my copy of the script, so I have included both of them here)

LOUIS

Actually, they still think you're crazy, but I convinced them you're not dangerous.

VENKMAN

(determined)

Yeah, well guess again.

EXT. BELLEVUE HOSPITAL - NIGHT (ECLIPSE)(MOMENTS LATER)

Ecto-2 is parked outside and the Ghostbusters are hastily donning their standard uniforms.

LOUIS

I brought everything you asked for and I gassed up the car with Super Unleaded. It cost twenty cents more than Regular Unleaded but you get much better performance and in an old car like this that'll end up saving you money in the long run. I put it on my credit card, so you can either reimburse me or I can take it out of petty cash --

While he's talking, the Ghostbusters jump in the Ecto-2 and drive off without him.

LOUIS

Hey! Wait! Okay, I'll meet you there.

CUT TO:

EXT. MUSEUM - NIGHT (ECLIPSE)(LATER)

ECTO-2 pulls to the curb across the street from the museum. Hundreds of spectators are already there gawking at the building as the Ghostbusters jump out and gape at the sight that greets them.

EXT. MUSEUM THEIR POV - BUILDING

The building is now totally covered in a shell of psycho-reactive slime. CITY WORKMEN and FIREMEN are trying to cut their way in with blowtorches, jackhammers, power tools and the "jaws of life," but they can't even make a dent.

GHOSTBUSTERS

They size up the situation as they don their proton packs.

STANTZ

It looks like a giant Jello mold.

VENKMAN

I hate Jello.

They stride manfully across the street and approach the main entrance to the museum.

STANTZ

(to the Fire Captain)

Okay, give it a rest, Captain. We'll take it from here.

FIRE CAPTAIN

(skeptical)

Be my guest. We been cutting here for three hours. What the hell's going on? You know the Titanic arrived this morning?

VENKMAN

Well, better late than never.

The workmen and firemen put down their tools and fall back as the Ghostbusters draw their particle throwers.

SPENGLER

(monitoring valences)

Full neutronas, maser assist.

They adjust their settings and prepare to fire.

STANTZ

Throw 'em!

They trigger their throwers and spray the front doors of the building with bolts of proton energy, but it has no effect on the hardened slime.

VENKMAN

(to the firemen)

Okay, who knows "Cumbaya?"

A few of the firemen and workmen tentatively raise their hands. Venkman grabs them and lines them up at the entrance of the museum.

VENKMAN

All right. Nice and sweet --

(starts singing)

Cumbaya, milord, cumbaya --

Stantz, Spengler, Winston and the firemen sing along, reluctantly holding hands and swaying to the music.

ALL

(singing)

Cumbaya, milord, cumbaya, Cumbaya, milord,
cumbaya, Oh, Lord, cumbaya.

Stantz inspects the wall of slime with his infra-goggles and finds that they have only managed to open a hole the size of a dime.

STANTZ

Forget it. The Vienna Boys Choir couldn't get through this stuff.

VENKMAN

Good effort. Now what? Should we say supportive, nurturing things to it, Ray?

SPENGLER

It won't work. There's no way we could generate enough positive energy to crack that shell.

STANTZ

I can't believe things have gotten so bad in this city that there's no way back. Sure, it's crowded, it's dirty, it's noisy. And there are too many people who'd just as soon step on your face as look at you. But there've got to be a few sparks of sweet humanity left in this burned-out burg. We just have to mobilize it.

SPENGLER

We need something that everyone can get behind, a symbol --

His eyes fall on ECTO-2's New York State license plate which features a line drawing of the Statue of Liberty.

STANTZ

(he sees it, too)

Something that appeals to the best in each and every one of us --

SPENGLER

Something good --

VENKMAN

And pure --

WINSTON

And decent.

EXT. THE STREET - NIGHT (SAME TIME)

There is a commotion among the crowd as the Mayor's limousine arrives with a police escort. Jack Hardemeyer steps out followed by the Mayor himself and they cross to the museum entrance.

Hardemeyer, his ASSISTANT and several police BODYGUARDS confront the Ghostbusters.

HARDEMEYER

Look, I've had it with you. Get your stuff together, get back in that clown car and get out of here. This is a city matter and everything's under control.

VENKMAN

Oh, you think so? Well, I've got news for you. You've got Dracula's brother-in-law in there and he's got my girlfriend and her kid. Around about midnight tonight, when you're partying uptown, this guy's going to come to life and start doing amateur head transplants. And that's just round one.

MAYOR

Are you telling me there're people trapped in there?

HARDEMEYER

(to his assistant)

This is dynamite. Call A.P., U.P.I., and C.N.N. and get them down here right away. When the police bring this kid out I want them to hand it right to the mayor and I want it all on camera.

STANTZ

Mr. Mayor, if we don't do something by midnight, you're going to go down in history as the man who let New York get sucked down into the tenth level of hell.

The Mayor stops to consider the situation.

MAYOR

(to the Fire Captain)

Can you get into that museum?

FIRE CAPTAIN

If I had a nuclear warhead, maybe.

The Mayor turns to Venkman.

MAYOR

You know why all these things are happening?

VENKMAN

We tried to tell you last night, but Mr. Hard-On over here packed us off to the loony bin.

Hardemeyer flips out.

HARDEMEYER

This is preposterous! You can't seriously believe all this mumbo-jumbo! It's the Twentieth Century, for crying out loud!

(viciously, to Venkman)

Look, mister, I don't know what this stuff is or how you got it all over the museum, but you better get it off and I mean right now!

He pounds the wall of slime with his fist, and they all watch in amazement as his fist goes through the wall and he is sucked bodily through the slime curtain. Only his shoes can be seen, embedded in the slime.

MAYOR

(to Venkman)

Okay, just tell me what you need.

CUT TO:

EXT. LIBERTY ISLAND (NEW YORK HARBOR) - NIGHT

With the city skyline in the b.g., the Ghostbusters prepare their equipment. Each of them dons a makeshift backpack consisting of tanks, hoses, nozzles and an abundance of gauges, valves and regulators. Venkman looks up at the Statue of Liberty looming above them.

VENKMAN

Kind of makes you wonder, doesn't it?

WINSTON

Wonder what?

VENKMAN

If she's naked under that toga. She's French, you know.

SPENGLER

There's nothing under that toga but 300 tons of iron and steel.

Stantz is looking worried.

STANTZ

I hope we have enough stuff to do the job.

VENKMAN

Only one way to find out.

(to Stantz)

Ready, Teddy?

They enter the statue.

CUT TO:

INT. STATUE OF LIBERTY - MOMENTS LATER

The Ghostbusters are working from the iron staircase that spirals straight up 100 feet inside the hollow super-structure of the statue. Spengler and Winston are busy assembling hundreds of wires connected to various relays on the interior surface of the statue. Venkman and Stantz are mounting large auditorium loudspeakers near the top of the staircase. They finish the installation, then Stantz dons one of the new backpacks and gives the order.

STANTZ

Okay, boys. Let's frost it.

They begin hosing the inside of the statue with the psycho-reactive slime.

CUT TO:

INT. FIREHOUSE - NIGHT (SAME TIME)

Janine watches as Louis, wearing a Ghostbuster uniform, slings a heavy proton pack onto his back.

JANINE

I'm not sure this is such a good idea? Do they know you're doing this?

LOUIS

Oh, yeah, sure -- no. But there's really not much to do here and they might need some back-up at the museum.

JANINE

You're very brave, Louis. Good luck.

She kisses Louis and he gets extremely self-conscious.

LOUIS

Uh -- oh -- well, I better hurry.

He rushes out.

EXT STREET OUTSIDE FIREHOUSE - NIGHT (LITTLE LATER)

Louis stands on the street corner waiting for a bus. Finally, a bus pulls up, Louis climbs aboard and finds Slimer behind the wheel.

CUT TO:

INT. STATUE OF LIBERTY - OBSERVATION DECK - MOMENTS LATER

Venkman, Stantz, Spengler and Winston are standing in the observation windows in the crown of the statue. It looks like they're on the bridge of an ocean liner, then the CAMERA PULLS BACK to reveal the head of the statue.

STANTZ

He plugs the main cable lead into a transformer.

STANTZ

It's all yours, Pete.

(checks his watch)

There's not much time left.

Venkman plugs the speaker cable into a Walkman and gives a downbeat.

VENKMAN

(giving the downbeat)

Okay, one, two, three, four --

He hits "Play" on the Walkman and "HIGHER AND HIGHER" BOOMS from the huge SPEAKERS, amplified by the statue's vast hollow interior.

INT. OBSERVATION DECK - NIGHT (CONTINUOUS ACTION)

The head of the statue lurches suddenly, but the Ghostbusters cling to the rail and manage to keep their feet.

STANTZ

She's moving!

WINSTON

I've lived in New York all my life and I never visited the Statue of Liberty. Now I finally get here and we're taking her out for a walk.

SPENGLER

(reading the Giga-meter)

We've got full power.

Stantz picks up a Nintendo control paddle from a home video game and starts pushing the buttons.

VENKMAN

(into a microphone)

Okay, Libby. Let's get it in gear.

They feel a strong vibration and the statue starts to move.

CUT TO:

EXT. SOUTH STREET SEAPORT - NIGHT

New Years Eve celebrants line the riverfront, pointing and gawking at an incredible sight.

EXT. EAST RIVER - THEIR POV - NIGHT (CONTINUOUS ACTION)

The statue is moving up the river almost completely submerged, only her head from the nose up is visible above the surface.

INT. OBSERVATION DECK - NIGHT (CONTINUOUS ACTION)

Winston looks out apprehensively.

WINSTON

How deep does it get? That water's cold and I can't swim.

VENKMAN

It's okay. I have my Senior Lifesaving card.

SPENGLER

With a water temperature of forty degrees we'd survive approximately fifteen minutes.

Stantz studies a maritime navigational chart.

STANTZ

I'll keep to the middle of the channel. We're okay to 59th Street, then we'll go ashore and take First Avenue to 79th.

VENKMAN

Are you kidding? We'll hit all that bridge traffic at 59th. I'm going to take 72nd straight up to Fifth. Trust me, I used to drive a cab.

CUT TO:

EXT. RIVERFRONT - NIGHT (SAME TIME)

Spectators cheer wildly, inspired by the sight of the Statue.

CUT TO:

INT. MUSEUM RESTORATION STUDIO - NIGHT (SAME TIME)

Janosz is sitting next to Dana, still wheedling her with promises and self-serving logic.

JANOSZ

Time is running out, Dana. Soon it will be midnight and the city will be mine -- and Vigo's. Well, mainly Vigo's. But we have a spectacular opportunity to make the best of our relationship.

DANA

We don't have a relationship.

JANOSZ

I know. Marry me, Dana, and together we will raise Vigo as our son. There are many perks that come with being the mother of a living god. I'm sure he will supply for us a magnificent apartment. And perhaps a car and free parking.

DANA

I hate and despise you and everything you stand for with all my heart and soul. I could never forgive what you've done to me and my child.

JANOSZ

Many marriages begin with a certain amount of distance, but after a while I believe we could learn to love each other. Think about it.

DANA

I'd rather not.

CUT TO:

EXT. TIMES SQUARE - NIGHT (SAME TIME)

People are jammed together shoulder to shoulder filling Times Square, watching the big Seiko clock count down the last ten minutes to midnight. Suddenly, they look down Broadway and see a magnificent sight.

EXT. BROADWAY - NIGHT (CONTINUOUS ACTION)

The Statue of Liberty is walking up Broadway approaching 42nd Street, with "Higher and Higher" BOOMING from the SPEAKERS inside. A great cheer goes up, and the crowd goes wild with joy, dancing and singing along with the MUSIC.

INT. STATUE OF LIBERTY OBSERVATION DECK - NIGHT (CONTINUOUS)

Spengler reads the Giga-meter.

SPENGLER
It's working. The positive GeV's are
climbing.

VENKMAN
(patting the Statue)
They love you, Lib. Keep it up.

CUT TO:

EXT. FIFTH AVENUE - NIGHT (LATER)

The avenue has been closed to traffic and barricades placed, blocking all the side streets. A squadron of police motorcycles comes speeding around the corner at 72nd Street and proceeds up Fifth Avenue in the direction of the museum. Then MUSIC is heard BOOMING in the distance, the ground shakes and the Statue of Liberty comes walking around the corner onto Fifth Avenue followed by a wildly cheering throng.

CUT TO:

INT. OBSERVATION DECK - NIGHT (CONTINUOUS ACTION)

The Ghostbusters can see the museum ahead.

VENKMAN
So far so good.

SPENGLER
(worried)
I'm worried. The vibrations could shake her
to pieces. We should have padded her feet.

STANTZ
I don't think they make Nikes in her size.

VENKMAN
We're almost there, Lib.
(to Stantz)
Step on it.

EXT. STREET - NIGHT (CONTINUOUS ACTION)

The Statue's huge foot comes down and squashes a car.

INT. OBSERVATION DECK - NIGHT (CONTINUOUS ACTION)

The Ghostbusters look down at the flattened car.

STANTZ
(shouts out the window)
My Fault!

VENKMAN
(shouts)
She's new in town.

CUT TO:

INT. MUSEUM - RESTORATION STUDIO - SAME TIME

Janosz is painting the last of the mystical symbols on the baby's chest.

CUT TO:

EXT. TIMES SQUARE - NIGHT (SAME TIME)

The people still in the square start counting off the last ten seconds to midnight and the New Year.

CROWD
(chanting)
Ten .. nine ... eight ... seven ...

CUT TO:

INT. MUSEUM - PAINTING - NIGHT

A strange light spreads over the painting. As the light moves onto his face, Vigo spreads his arms wide and his upper body starts to emerge from the canvas.

VIGO
Soon my life begins. Then woe to the weak,
all power to me, the world is mine.

INT. MUSEUM - JANOSZ - NIGHT

The baby's body begins to glow as Vigo reaches out for it. Then suddenly a dark shadow falls across the skylight. Janosz looks up.

INT. MUSEUM - JANOSZ'S POV - SKYLIGHT - NIGHT

The Statue of Liberty is looming over the skylight looking down on Janosz with an expression of righteous anger on it's face.

EXT. MUSEUM - NIGHT (CONTINUOUS ACTION)

Kneeling beside the museum, the statue draws back it's mighty right arm and smashes the skylight with its torch.

INT. RESTORATION STUDIO - NIGHT (CONTINUOUS ACTION)

Janosz retreats from the shower of broken glass as the Ghostbusters come sliding down ropes into the studio and confront Janosz with their new weapons. Quick as a flash, Dana seizes the moment, dashes across the studio and snatches the baby from Vigo's outstretched arms.

VENKMAN
(to Janosz)
Happy New Year.

INT. MUSEUM - VIGO PAINTING - NIGHT (CONTINUOUS ACTION)

Vigo bellows in rage.

INT. MUSEUM - STUDIO - NIGHT (CONTINUOUS ACTION)

Janosz steps in front of the painting.

SPENGLER
Hi there. Feel free to try something stupid.

Janosz sneers, trusting the invincibility of Vigo.

JANOSZ
You pitiful, miserable creatures! You dare
to challenge the power of darkness? Don't
you realize what you are dealing with? He's
Vigo! You are like the buzzing of flies to
him.

VENKMAN
(sighs)
Oh, Johnny. Did you back the wrong horse.

With that, the Ghostbusters fire their slime-blowers and hose Janosz from head to toe, blowing him into the corner. Then they turn to Vigo.

VIGO

He is now almost completely out of the painting, but still held from the knees down. He spits and rages at the Ghostbusters, trying to unleash his magic powers.

THE GHOSTBUSTERS

They stand fast, secure in the knowledge that Vigo's power has been neutralized by the good will of the people.

STANTZ
Vigi, Vigi, Vigi -- you have been a bad
little monkey.

VENKMAN
The whole city's together on this one. We
took a vote. Everybody's down on you, you
know.

WINSTON
(arming his slime-blower)
Say goodnight now.

Suddenly Vigo grabs Stantz by the neck and holds him up as a shield.

SPENGLER

Don't shoot! You'll hit Ray!

STANTZ

(strangling)

Do it! Just do it!

Winston fires and hoses both Vigo and Ray.

VIGO

He bellows and drops Ray, then falls back into the painting.

INT. MUSEUM - PAINTING - NIGHT

The paint turns liquid, melts off the canvas and runs onto the floor revealing another painting underneath it.

INT. MUSEUM - GHOSTBUSTERS - NIGHT (AFTER BATTLE)

Venkman, Spengler and Winston rush over to Ray and kneel beside him. He is completely covered with slime and motionless.

SPENGLER

(examining him)

He's breathing.

Winston wipes the slime off Ray's face and Ray opens his eyes.

WINSTON

Ray -- Ray -- How do you feel, man?

STANTZ

(smiles lovingly)

Groovy. I've never felt better in my life.

VENKMAN

Oh, no. We've got to live with this?

They pull him to his feet.

STANTZ

I love you guys. You're the best friends
I've ever had.

He hugs them each in turn, leaving them slimed as well. Venkman recoils in disgust.

VENKMAN

Hey, I just had this suit cleaned.
(indicating Janosz)
Take care of the wiggler, will you.

Venkman crosses to Dana who is snuggling the baby. She hugs Venkman.

VENKMAN

What is this -- a love in?
(notes the symbols painted
on the baby's body)
Hey, sailor. I think the tattoos are a
little much, don't you?

He picks up the baby.

DANA

(to Venkman)
I think he likes you. I think I do too.

VENKMAN

Finally came to your senses, huh?

They hug and kiss.

SPENGLER, WINSTON AND STANTZ

They help Janosz to his feet. He's dazed but unhurt.

JANOSZ

(restored to normalcy)
What happened?

STANTZ

(calmly)
Sir, you had a violent, prolonged,
transformative psychic episode. But it's
over now. Want a coffee?

JANOSZ

(extremely nice)
That's very kind of you.

SPENGLER

(to Stantz)
He's fine, Ray. Physically intact,
psychomagnetherically neutral.

JANOSZ

Is that good?

WINSTON

It's where you want to be.

As they exit they stop to examine the painting that was concealed by
Vigo's self-portrait.

SPENGLER
Late Renaissance, I think. Caravaggio or
Brunelleschi.

WINSTON
(staring at it)
There's something very familiar about this
painting.

INT. MUSEUM - NEW PAINTING - NIGHT

It's a beautiful painting in the high-Renaissance style depicting four archangels hovering protectively over a cherubic baby. One holds a harp, one, an olive branch, the third, a book, and the last, a sword. Most remarkably, their faces bear an uncanny resemblance to Venkman, Stantz, Spengler and Winston.

CUT TO:

EXT. STREET - NIGHT (SAME TIME)

A city bus pulls up near the museum and Louis steps off. He waves his thanks to Slimer who is behind the wheel.

LOUIS
(to Slimer)
Okay, so Monday night we'll get something
to eat and maybe go bowling? Can you bowl
with those little arms?

SLIMER GRUNTS and SLOBBERS a reply, flexing his scrawny biceps.

LOUIS
Okay, I have to go save Dana. I'll see you
later.

CUT TO:

EXT. MUSEUM - NIGHT (LITTLE LATER)

The Ghostbusters are greeted by wild cheering and applause as they come out the main entrance with Dana and the baby. Everybody starts singing "Auld Lang Syne." Louis picks his way through the celebrating crowd and finds the Ghostbusters.

LOUIS
Am I too late?

STANTZ
No, you're right on time.

Stantz pops the cork on a bottle of champagne and hands it to him.

EXT. MUSEUM ENTRANCE - NIGHT (SAME TIME)

Hardemeyer staggers out of the museum covered in slime. He looks at the celebrating crowd and his eyes fill with tears.

HARDEMEYER

(weepy)

Happy New Year, everybody!

He joins in on "Auld Lang Syne."

CUT TO:

EXT. CENTRAL PARK - NIGHT (LATER)

The Statue of Liberty is sprawled inert on her back in the park behind the museum, her toga up over her knees. The Mayor looks nearly suicidal. The Ghostbusters stand beside him commiserating.

VENKMAN

She's all right. She's just sleeping it off.

MAYOR

(stricken)

We just had it restored.

VENKMAN

This probably isn't a good time to bring this up, but the last time we did a job for the city you stiffed us.

STANTZ

(handing the Mayor an invoice)

This is a bill for tonight's job.

The Mayor looks at it and gasps at the amount.

MAYOR

What! This is way too much.

(hands the bill back to Venkman)

We won't pay.

Venkman looks at the Statue.

VENKMAN

(to Stantz)

I think she looks pretty good here, don't you?

STANTZ

Yeah, and a lot easier to get to than that island.

Realizing he has no alternative, the Mayor sighs and takes the bill back.

MAYOR

All right, all right. If you can wait until Monday I'll issue you a check.

SPENGLER

Sorry. No checks. Company policy.

CUT TO:

EXT. LIBERTY ISLAND - DAY (WEEKS LATER)

The sun is shining brightly and Liberty is back on her pedestal where she belongs. The Mayor and a host of officials are commemorating her return. The Ghostbusters, Dana, Janine and Louis are there as honored guests.

VENKMAN

(looking up at the statue)

Pretty impressive, huh?

SPENGLER

(musing)

It's probably the first thing my grandparents saw when they came to this country.

VENKMAN

From where -- Neptune?

SPENGLER

They came from Ostrov in Eastern Poland.

VENKMAN

Ostrov? I've been there. Good party town.

STANTZ

(in a similarly reflective mood)

My great-grandparents were Swiss. I still have the pictures they took of the statue from the boat when they arrived.

VENKMAN

Oh, right, you told me that. They came to America seeking other kinds of cheese, as I recall. How about you, Winston?

WINSTON

My people weren't taking any pictures from those slave ships, man. And there wasn't any Statue in Charleston Harbor to welcome them, either. What are you, Dana?

VENKMAN

Miss Blue Blood? Her family's been here
since the year 12.

DANA

That's not true. It was 1620.

VENKMAN

Same difference.

STANTZ

What's your story, Pete?

VENKMAN

Me? I'm a little of everything. Some Irish,
some German, some French, Dutch -- the women
in my family slept around. And that's what
made this country great.

DANA

That's a terrible thing to say.

VENKMAN

So what? It's a free country.
(looking up at the Statue)
Thanks, Lib.

They all look up at the Statue.

EXT. STATUE OF LIBERTY - HEAD OF STATUE - DAY

Slimmer flies out one of the observation windows, THEME MUSIC KICKS IN and
the CAMERA PULLS UP and AWAY FROM the island TO a HIGH SHOT of the
Statue, lower Manhattan and the shining sea beyond.

FADE OUT.

THE END